



# SEASON ANALYSIS

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**CREATED BY DEMARCUS BERRY**

**OFFENSIVE REVIEW**

Analyzing Set Plays

**ADVANCED METRICS**

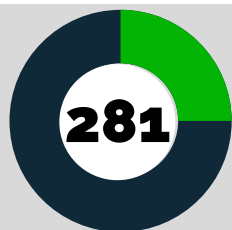
Team/ Player Analytics

**PLAYBOOK**

Complete Playbook

# OFFENSIVE SYSTEM

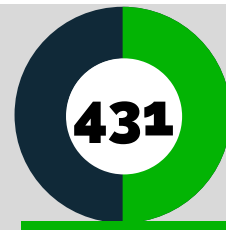
Offensively the Herd run a 5 Out (Open Post) Motion Offense. The Offense is identical to the Offensive System Coach Budenholzer installed with the Milwaukee Bucks. The majority of the half court sets flow into Spread PNR. The system is based on playing with Pace and Space to create driving lanes and opportunities to penetrate and kick for open 3's.



POST-UPS



WIN SHARES



ISOLATIONS

## INSIGHT EDGE






### Beyond the Arc

The Wisconsin Herd was the worst shooting team in the G league last season. The Herd ranked last in 3P% shooting 29.7% and ranked 24th in total 3PM sinking 460. Lastly, the Herd attempted 31 attempts per game from beyond the arc.

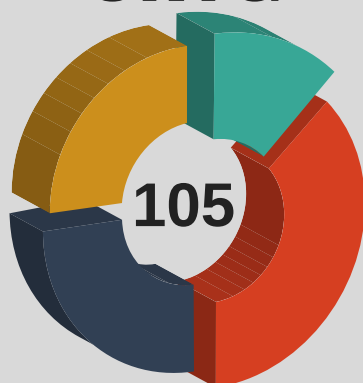
### % of FMG Unassited

The Wisconsin Herd ranked 27th in the G league with the Percent of 2 Point Field Goals Made Unassisted. This is a direct correlation to the lack on ball movement at times in the offense. The Herd also ranked 6th in Percent of 3 Point Field Goals Made Unassisted

## LEAGUE RANKING

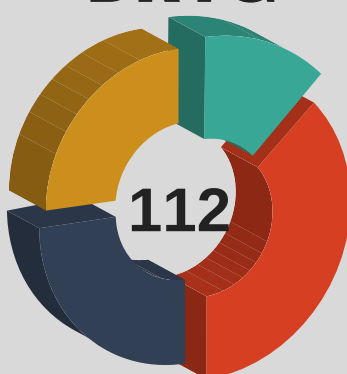
STATISTIC	LEAGUE	HERD
<b>3 PM</b> 3 pointers Made		<b>24TH</b>
<b>3 PA</b> 3 point Attempts		<b>19TH</b>
<b>3 P%</b> 3 point percentage		<b>27TH</b>
<b>PACE</b> Team Pace		<b>5TH</b>
<b>AST%</b> % FGM Unassisted		<b>27TH</b>

## ORTG



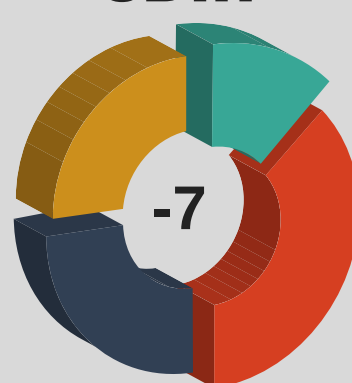
Statistic used to measure a teams offensive performance or a player's efficiency at producing points for the offense.

## DRTG



Statistic used to measure an individual player's efficiency at preventing the other team from scoring points.








## eDiff



The difference between a team or player's ORtg and DRtg.  
Formula: (ORtg - DRtg)

# OFFENSIVE LEADERBOARD

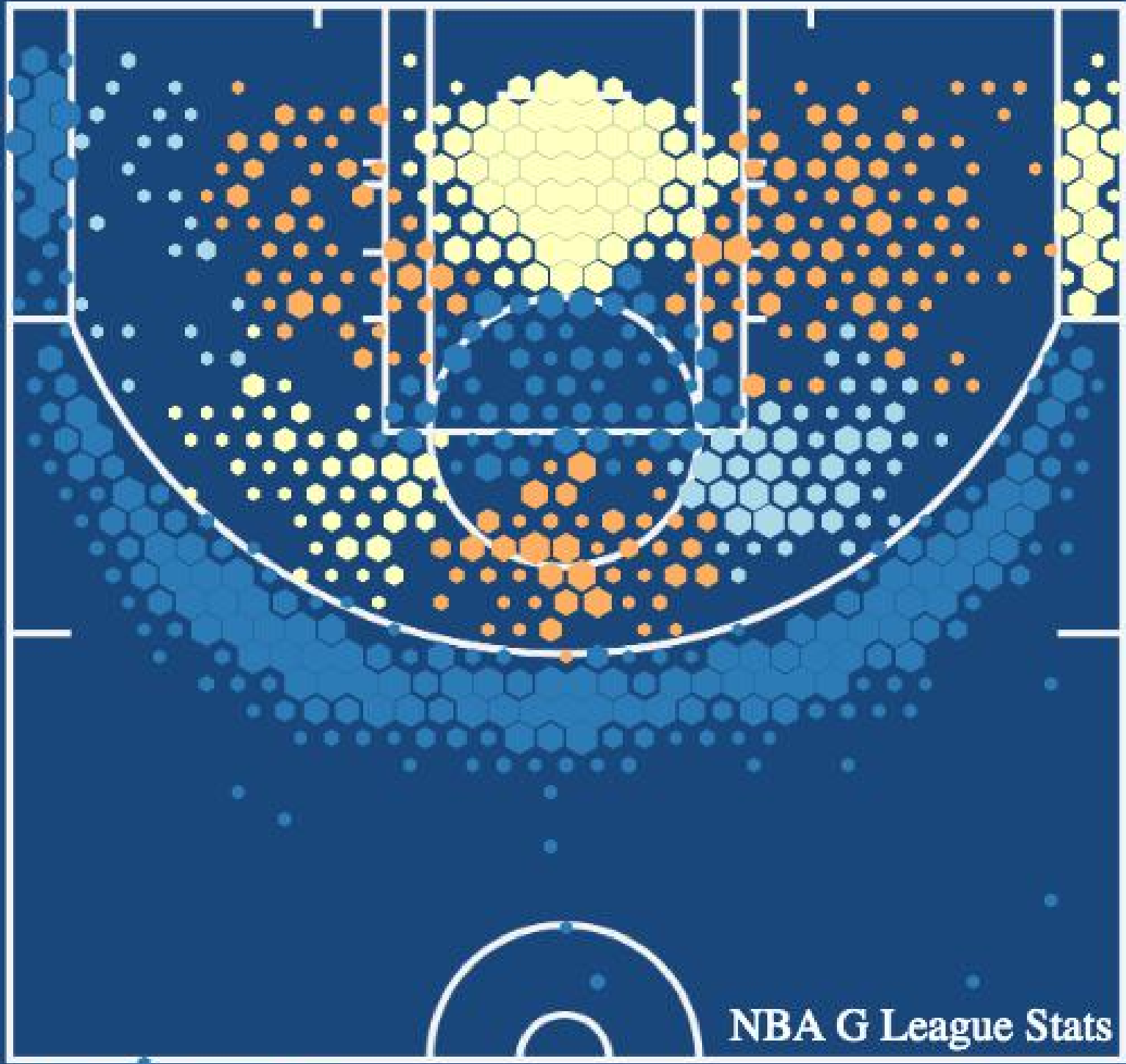
2018-2019 NBA G LEAGUE SEASON

PLAYER	P.E.R	P.P.P	ORTG
 Christian Wood	30.5	1.5	122
 Shevon Thompson	25.9	1.5	111
 DJ Wilson	21.4	1.4	120
 James Young	17.1	1.3	110
 Xavier Munford	16.3	1.2	109
 Michael Qualls	15.5	1.2	106
 Travis Trice	14.2	1.1	105



# OFFENSIVE DISTRIBUTION

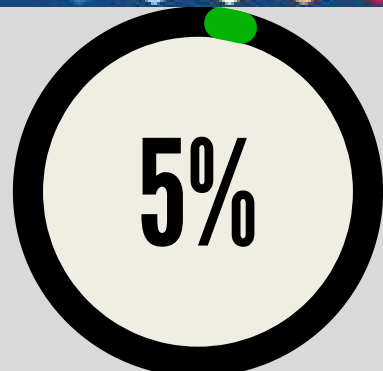
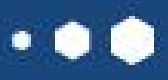
FGA for the Wisconsin Herd during the 2018-19 Regular Season



FG% vs League Avg.



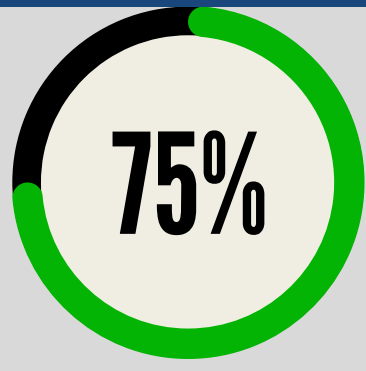
Frequency



**FASTBREAK**



**SECONDARY**



**HALF-COURT**



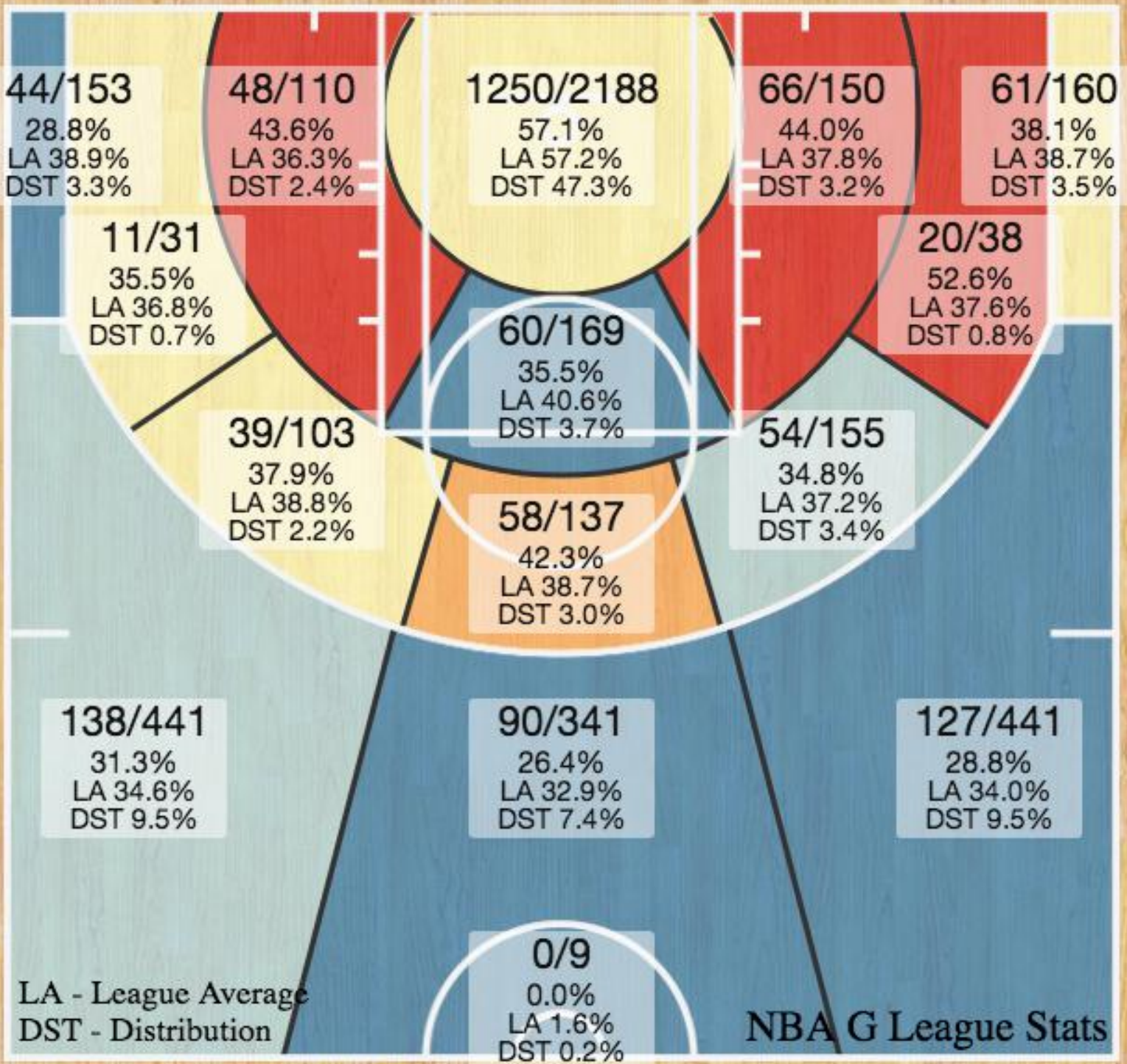
**SITUATIONAL**





# SEASON SHOT CHART

FGA for the Wisconsin Herd during the 2018-19 Regular Season



FG% vs League Avg. -10 -5 0 +5 +10



**Ranked as the Worst 3pt shooting team in the G League**



**Ranked 19th in G League with only 31 3PA per game**

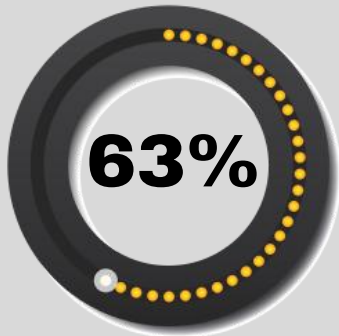


**Led entire G League in % of FGM Unassisted at 48%**

# CHRISTIAN WOOD



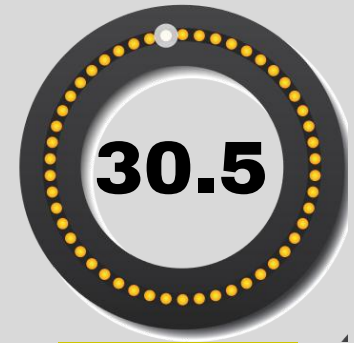
**POSITION: STRETCH 5**



**TS%**



**TRB%**



**P.E.R**

## OVERVIEW

Christian Wood is a talented big with elite speed and mobility. Wood has shown the ability to consistently score and rebound at an effective rate. He has developed into a solid rotational player in the modern NBA.



## FACTS

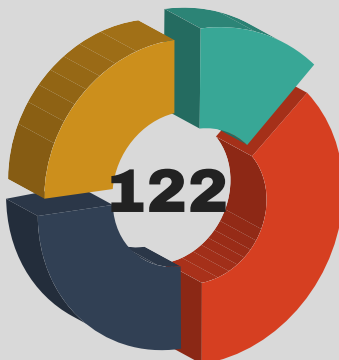
 **ALL G-League selection in 2018 and 2019**

 **2nd leading scorer in the G-League averaging 29.3 P.P.G**

 **Finished ranked 3rd in entire G-League averaging 14 R.P.G**

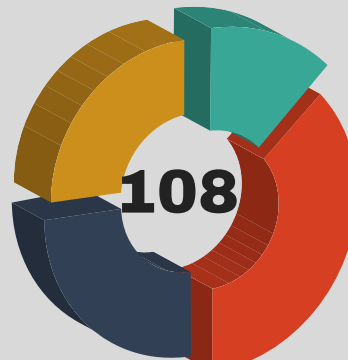
 **Highest Player Impact Estimate in the entire G-League**

**ORTG**



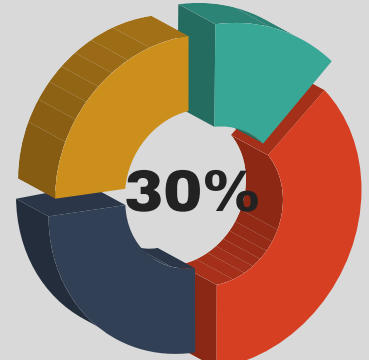
Offensive rating is a statistic used in basketball to measure either a team's offensive performance or an individual player's efficiency at producing points for the offense.

**DRTG**



Defensive rating or defensive efficiency is a statistic used in basketball to measure an individual player's efficiency at preventing the other team from scoring points.

**USG%**



Usage percentage is an estimate of the percentage of team plays used by a player while he was on the floor.

# BONZIE COLSON



**POSITION: SF/SG**



**TS%**



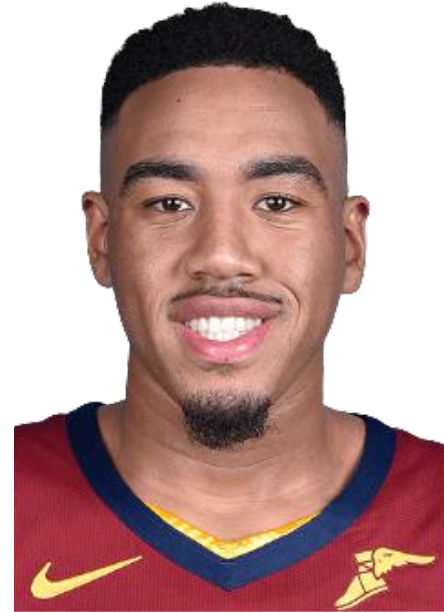
**TRB%**



**P.E.R**

## OVERVIEW

Bonzie Colson is a unique wing with positional size and strength. He has a High Basketball IQ and is very effective playing off the ball. He has the ability to post-up and finish over smaller defenders and is a great rebounder for his position.



## FACTS

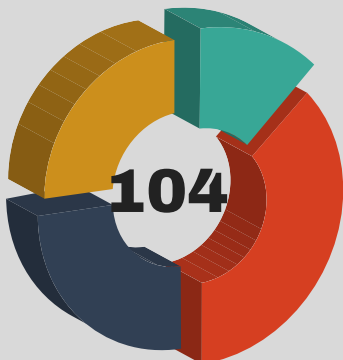
 In 2 starts for the Bucks this season he posted 2 Double Doubles

 Top 10 in Offensive Rebounds per 48 Mins at 2.7 R.P.G in G-League

 In 46 games playing for 2 teams Colson shot 34% from behind the arc

 After moving from Charge to Herd his Efficiency significantly dropped

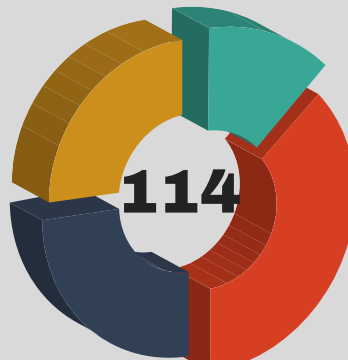
**ORTG**



**104**

Offensive rating is a statistic used in basketball to measure either a team's offensive performance or an individual player's efficiency at producing points for the offense.

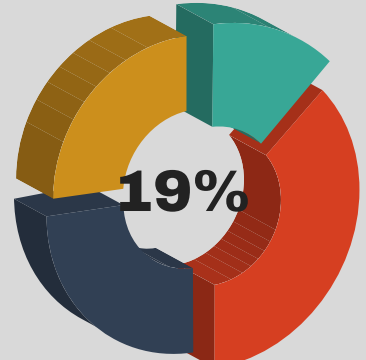
**DRTG**



**114**

Defensive rating or defensive efficiency is a statistic used in basketball to measure an individual player's efficiency at preventing the other team from scoring points.

**USG%**



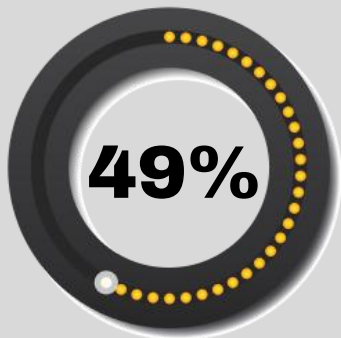
**19%**

Usage percentage is an estimate of the percentage of team plays used by a player while he was on the floor.



# TREVON DUVAL

POSITION: PG



49%

TS%



18%

AST%



10

P.E.R

## OVERVIEW

Trevon Duval is a talented guard with elite speed, quickness, & athleticism. His biggest problem has been able to transition to an effective Floor general at the NBA Level. Developing a consistent jumpshot and understanding running a team is key.



## FACTS



*Signed a 2 way contract with the Milwaukee Bucks & Wisconsin Herd*



*Waived by the Bucks and signed with the Rio Grande Valley Vipers*

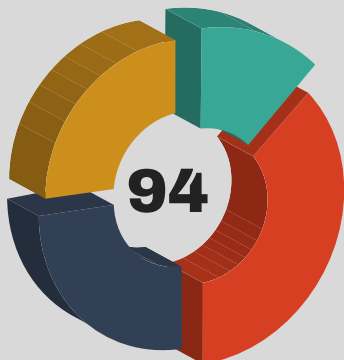


*NBA G League Champion 2019*



*Projected 1st round selection prior to his freshmen year at Duke*

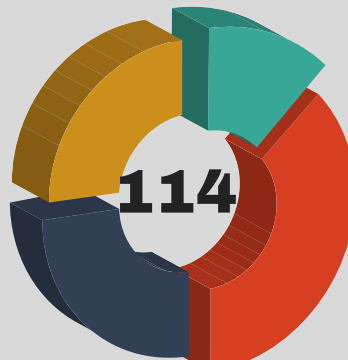
### ORTG



94

Offensive rating is a statistic used in basketball to measure either a team's offensive performance or an individual player's efficiency at producing points for the offense.

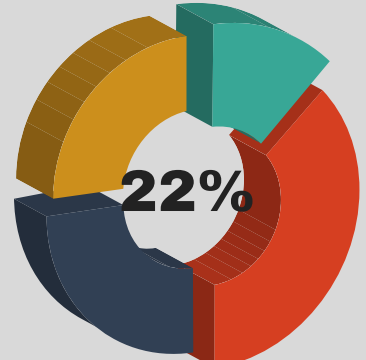
### DRTG



114

Defensive rating or defensive efficiency is a statistic used in basketball to measure an individual player's efficiency at preventing the other team from scoring points.

### USG%



22%

Usage percentage is an estimate of the percentage of team plays used by a player while he was on the floor.



# JAYLEN MORRIS

POSITION: COMBO GUARD



TS%



AST%



P.E.R

## OVERVIEW

Jaylen Morris is a natural scorer with huge upside. He possesses a quick 1st step and elite athleticism. He is explosive attacking the basket in the open court and is highly effective scoring in PNR situations. His biggest weakness is his shooting ability.



## FACTS



*Selected in RD 2 with Pick 15 in the 2017 NBA G League Draft*



*Signed a 2 with the Milwaukee Bucks and Wisconsin Herd*

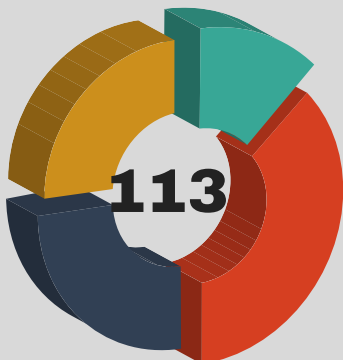


*Appeared in four games with the Bucks this season*



*Has consistently shot the ball over 50% in 3 consecutive seasons*

### ORTG



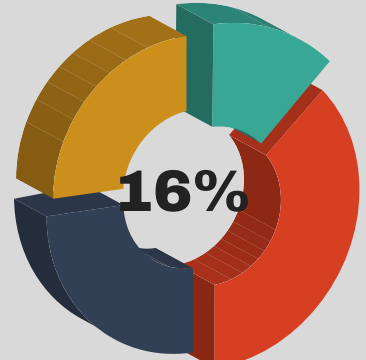
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### DRTG



Defensive rating or defensive efficiency is a statistic used in basketball to measure an individual player's efficiency at preventing the other team from scoring points.

### USG%



Usage percentage is an estimate of the percentage of team plays used by a player while he was on the floor.

# 2 WAY PLAYERS



## NBA COMPARISON

WOOD VS COLSON		
29.3	PTS	14.6
14.1	REB	5.9
2.3	AST	1.4
2.9	TOV	1.3
0.9	3PT	1.4
56%	FG%	42%
76%	FT%	77%
27%	3PT%	29%
BEST INDIVIDUAL CAREER STATS		



## BONZIE COLSON

- UNDRAFTED/G LEAGUE
- 9TH IN OREBS PER 36 MINS
- 2 DOUBLE DOUBLES

## CHRISTIAN WOOD

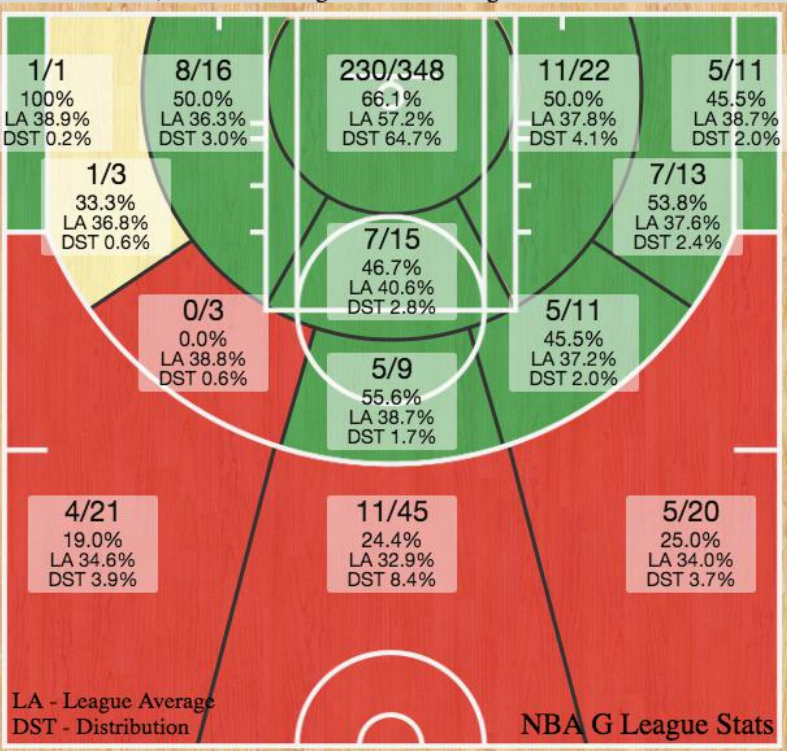
- UNDRAFTED/G LEAGUE
- RANKED 2ND IN P.P.G
- RANKED 3RD IN R.P.G

# SHOT COMPARISON



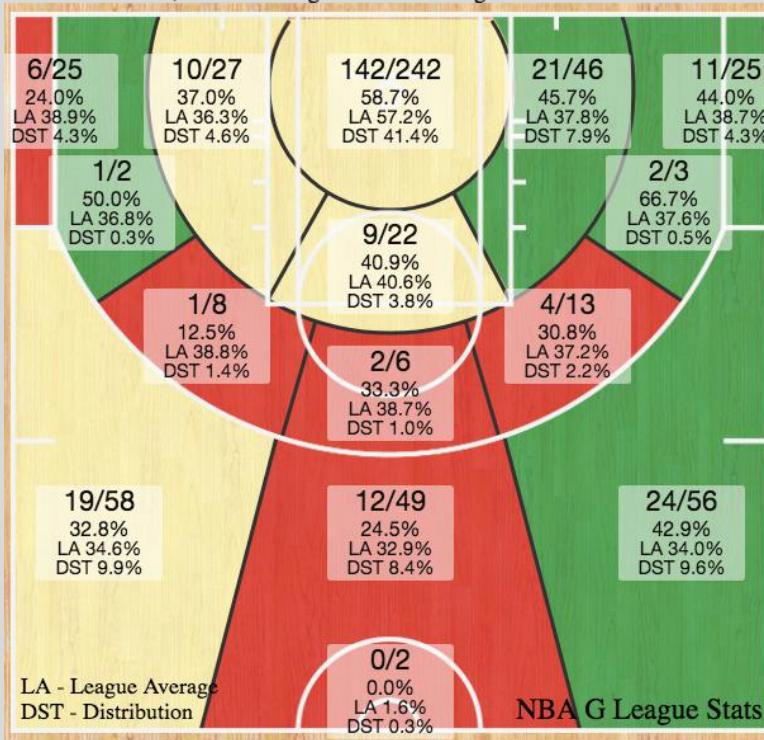
## CHRISTIAN WOOD 2018-2019 SEASON

FGA for Wood, Christian during the 2018-19 Regular Season



## BONZIE COLSON 2018-2019 SEASON

FGA for Colson, Bonzie during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10

FG% vs League Avg. -10 0 +10



# 2 WAY PLAYERS



**TREVON  
DUVAL**

2 WAY CONTRACT BUCKS

WAIVED MARCH 24, 2019

5 STAR PROSPECT 2017

## NBA COMPARISON

DUVAL VS MORRIS		
<b>12.5</b>	PTS	<b>14.1</b>
<b>2.7</b>	REB	<b>4.5</b>
<b>3.4</b>	AST	<b>2.3</b>
<b>2.4</b>	TOV	<b>1.2</b>
<b>0.8</b>	3PT	<b>0.7</b>
<b>42%</b>	FG%	<b>50%</b>
<b>65%</b>	FT%	<b>64%</b>
<b>24%</b>	3PT%	<b>22%</b>
BEST INDIVIDUAL CAREER STATS		



**JAYLEN  
MORRIS**

2ND ROUND/41ST PICK

2 WAY CONTRACT BUCKS

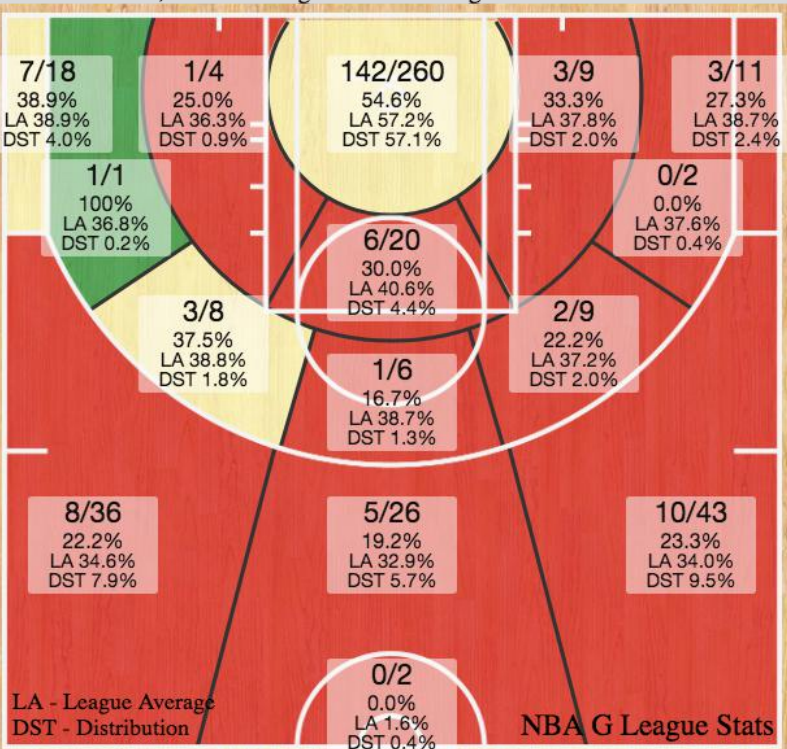
DII ALL-AMERICAN

# SHOT COMPARISON



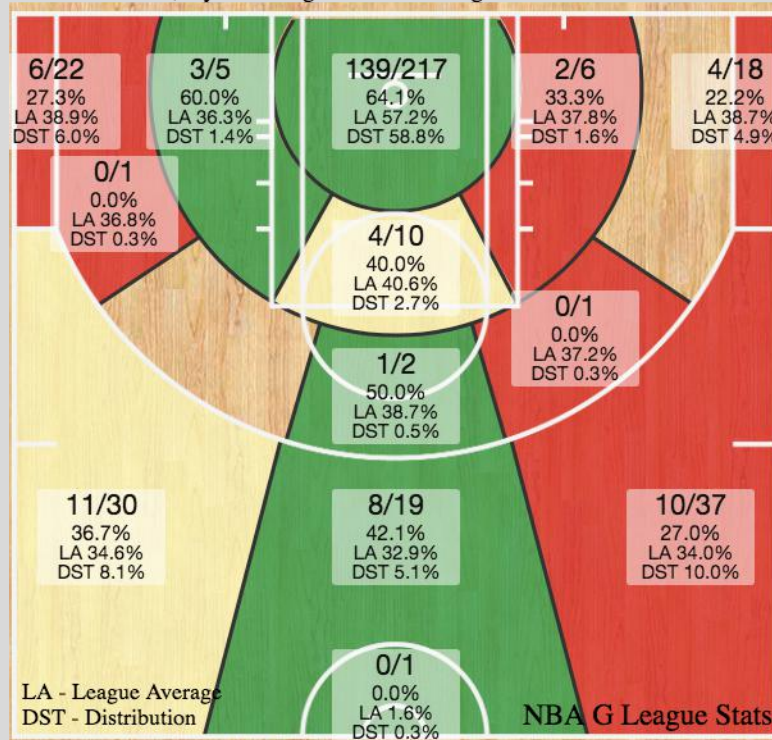
**TREVON DUVAL  
2018-2019 SEASON**

FGA for Duval, Trevon during the 2018-19 Regular Season



**JAYLEN MORRIS  
2018-2019 SEASON**

FGA for Morris, Jaylen during the 2018-19 Regular Season



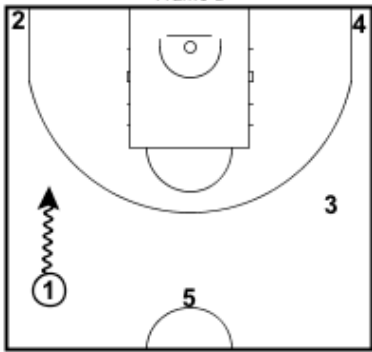
FG% vs League Avg. -10 0 +10

FG% vs League Avg. -10 0 +10

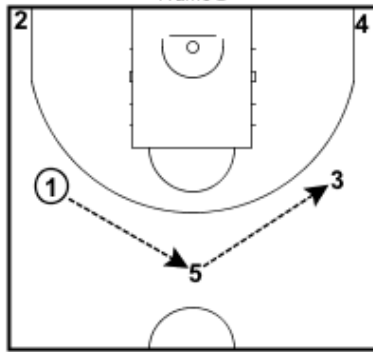


# TOP PLAYS

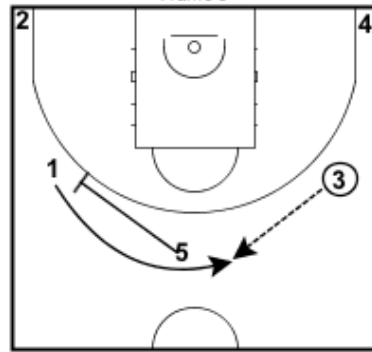
5 Away  
Frame 1



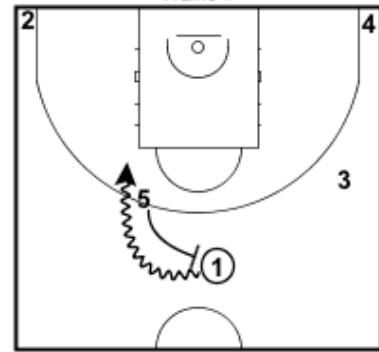
5 Away  
Frame 2



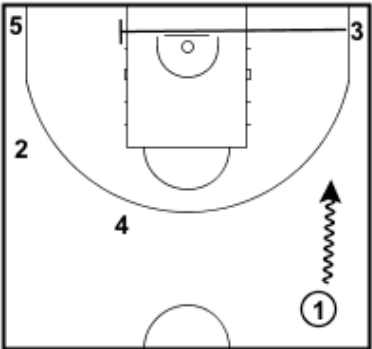
5 Away  
Frame 3



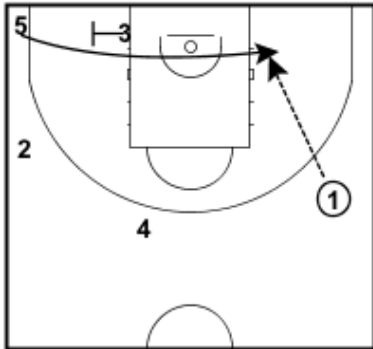
5 Away  
Frame 4



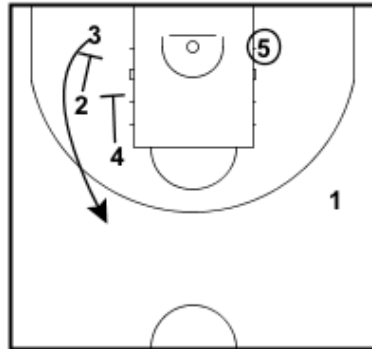
14 Rip ISO  
Frame 1



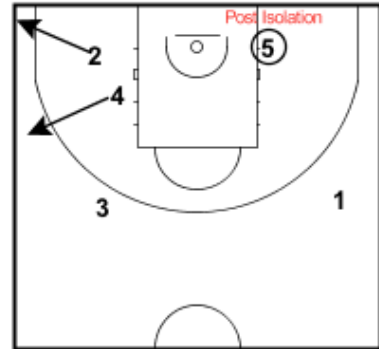
14 Rip ISO  
Frame 2



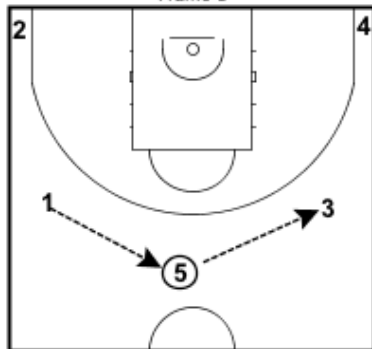
14 Rip ISO  
Frame 3



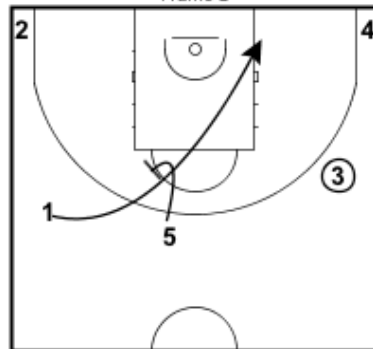
14 Rip ISO  
Frame 4



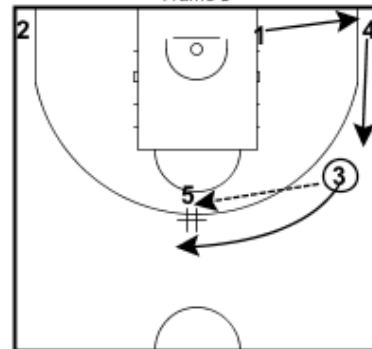
5 RUB  
Frame 1



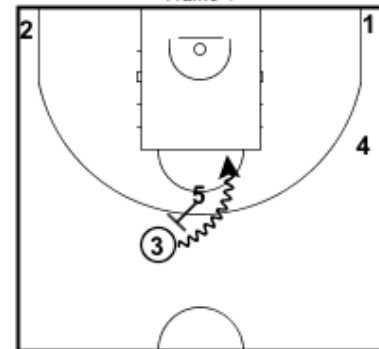
5 RUB  
Frame 2



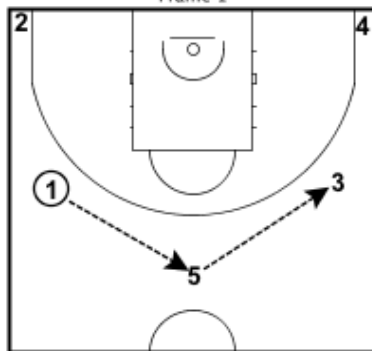
5 RUB  
Frame 3



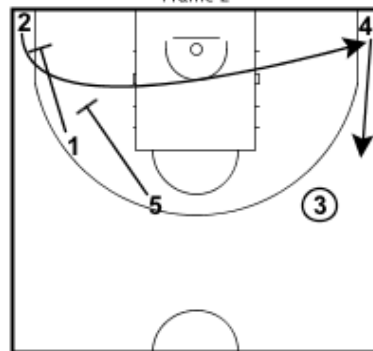
5 RUB  
Frame 4



5 Swing  
Frame 1



5 Swing  
Frame 2



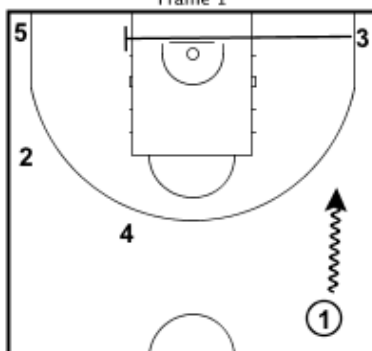
5 Swing  
Frame 3



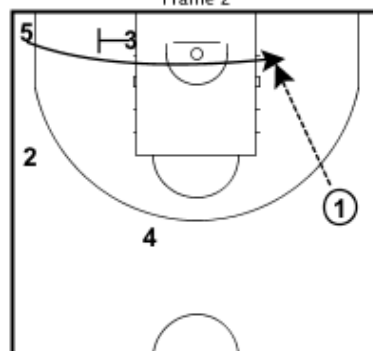
5 Swing  
Frame 4



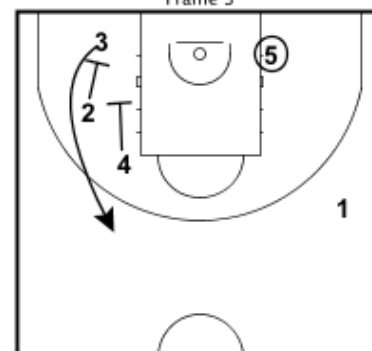
35 Flex ISO  
Frame 1



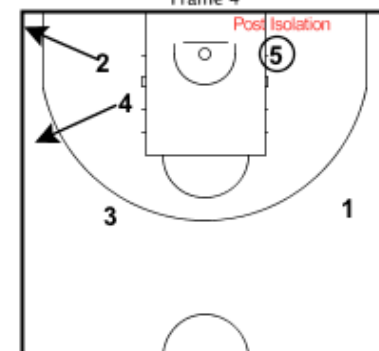
35 Flex ISO  
Frame 2



35 Flex ISO  
Frame 3



35 Flex ISO  
Frame 4



# PLAYCALL CHART

PLAYCALL	GO TO PLAYERS	ACTION	SHOT QUALITY
5 AWAY		PINDOWN	
5 RUB		RUB SCREEN	
5 AWAY PINCH		PINCH POST	
5 RUB		ELBOW PNR	
5 PINCH RUB		HEAD TAP	
5 SWING		STAGGER AWAY	
PISTOL EMPTY		DHO TO PNR	
35 FLEX ISO		FLEX TO ISO	
HAWK		CROSS RIP	
HAWK SPREAD		SPREAD PNR	
HAWK RIP		RIP TO PNR	
14 RIP ISO		CROSS RIP	
HORNS HIGH		MID PNR	

## LEGEND

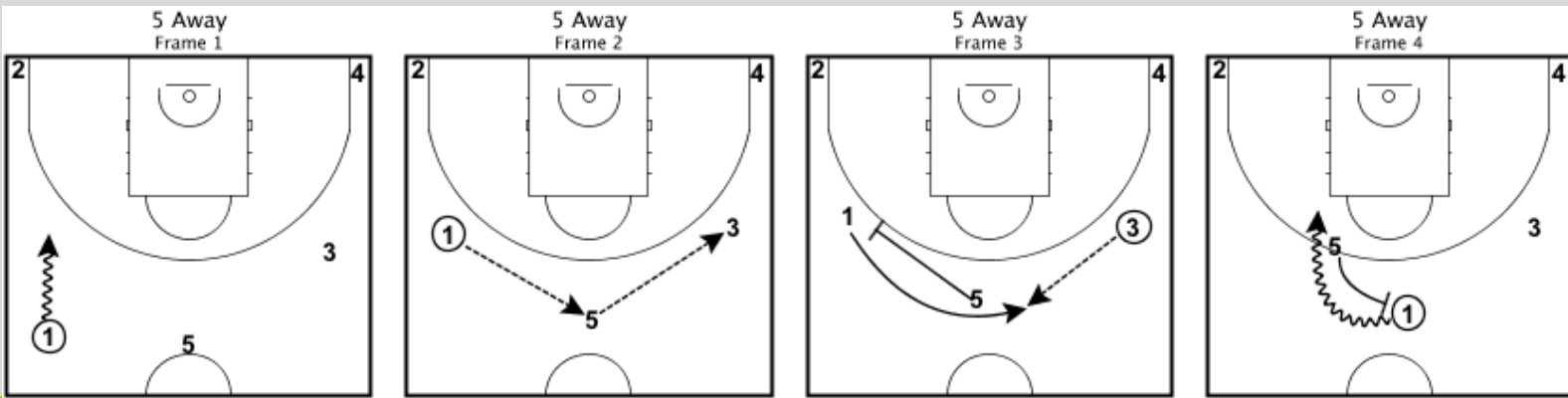
  
Poor Shot

  
Average Shot

  
Good Shot

  
Uncontested Shot

# 5 AWAY



**FREQUENCY**



**POSSESSIONS**



**P.P.P**

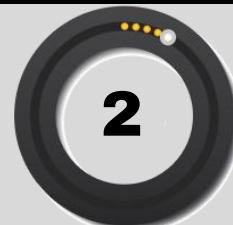


**GO TO PLAYER**

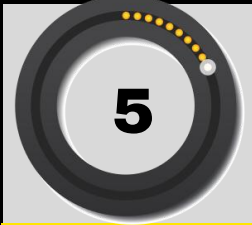
## BEST LINEUPS



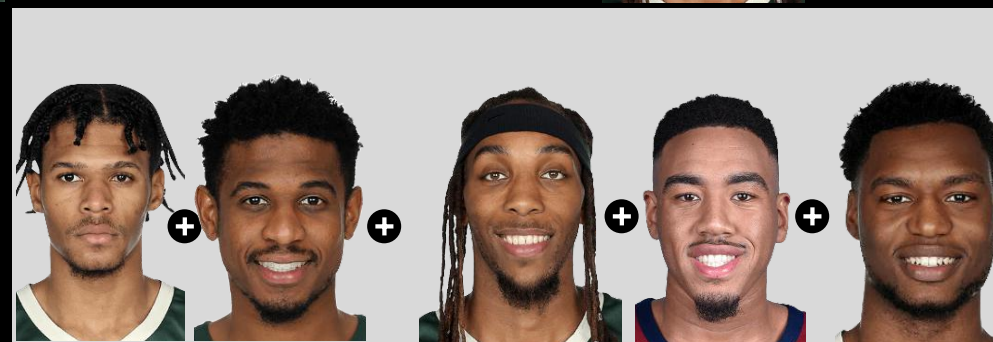
## ADVANCED STATS



**POST-UPS**



**P.TOUCHES**

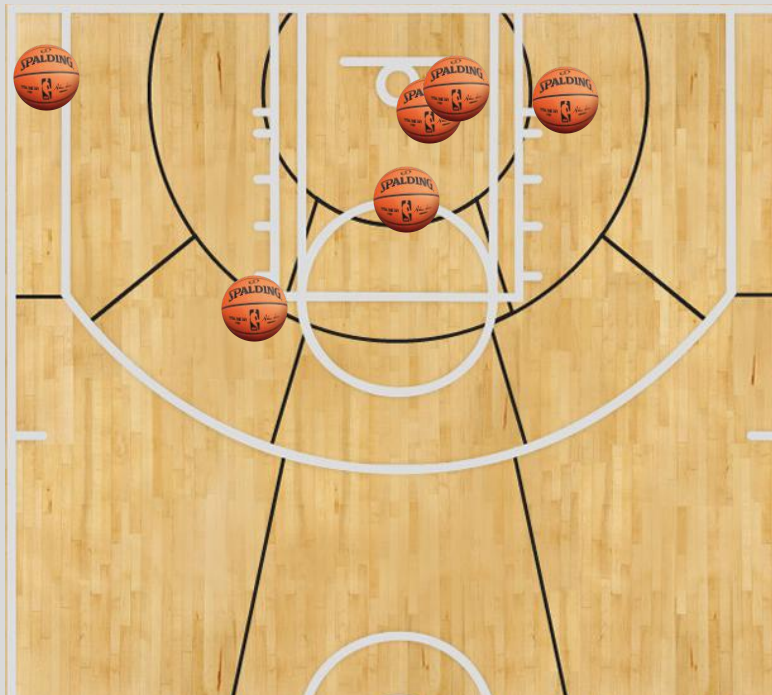
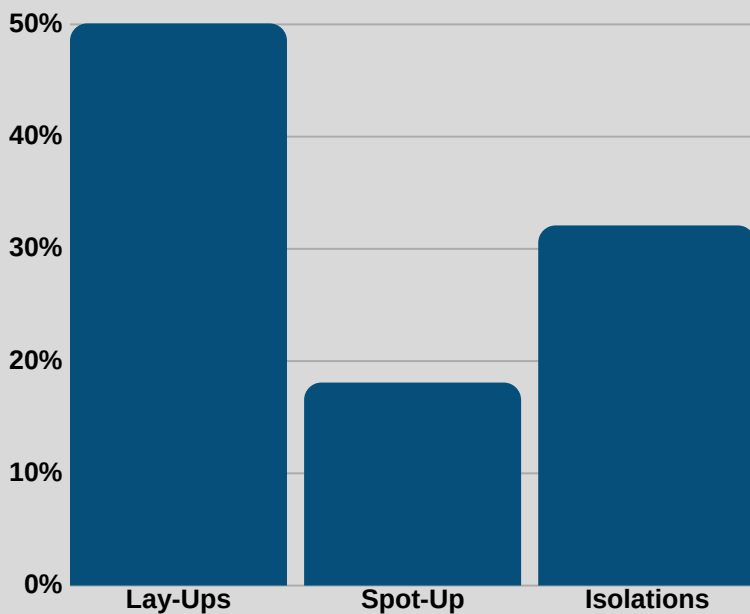


**# OF PASSES**



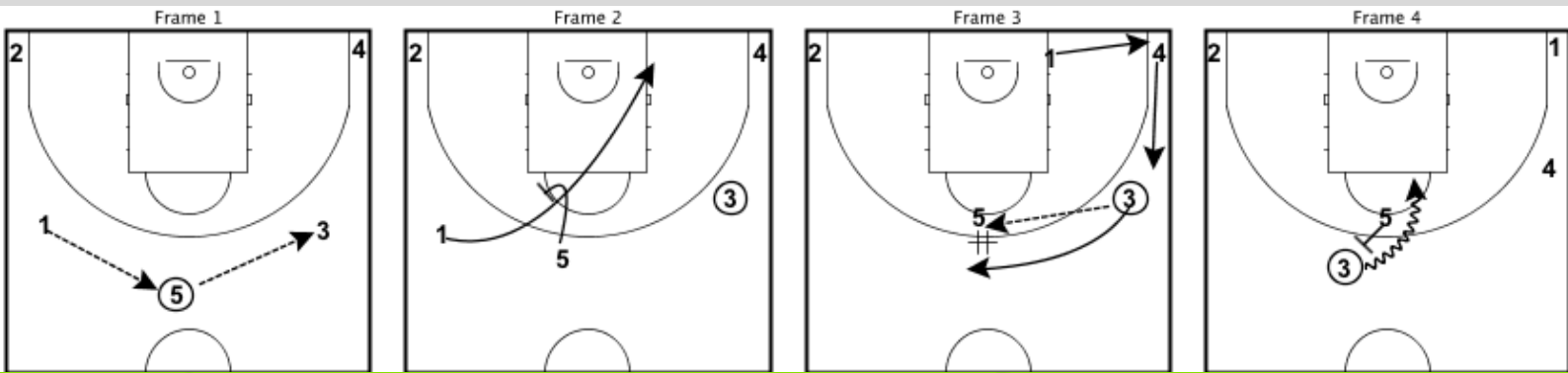
**ASSISTS**

## OFFENSIVE DISTRIBUTION





# 5 RUB



FREQUENCY



POSSESSIONS



P.P.P

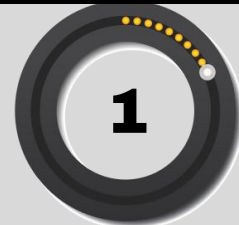


GO TO PLAYER

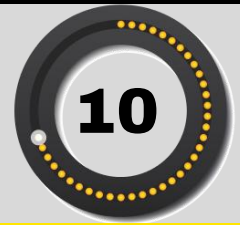
## BEST LINEUPS



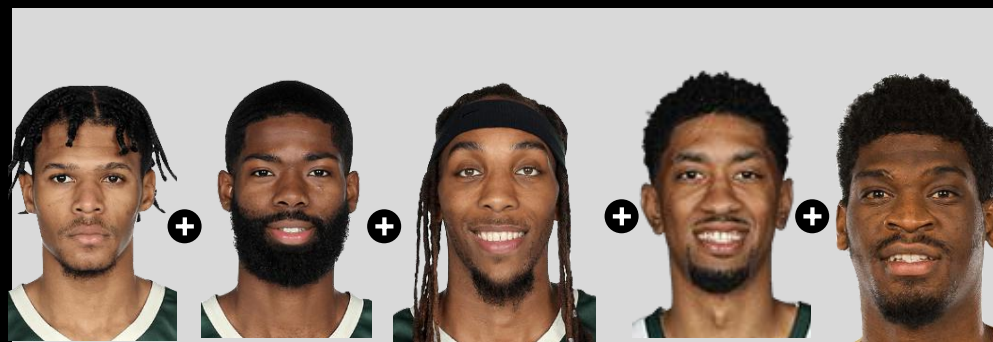
## ADVANCED STATS



POST-UPS



P.TOUCHES

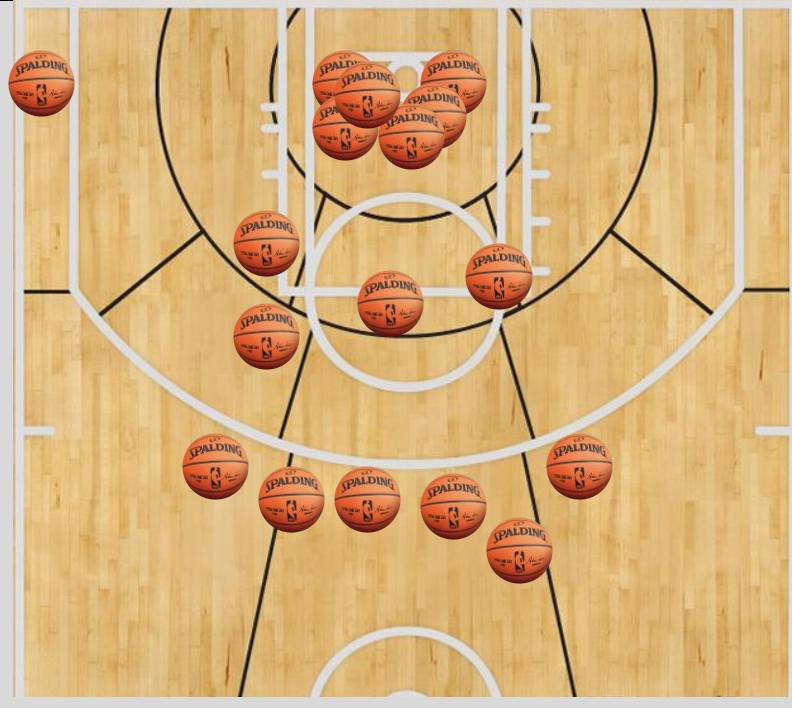
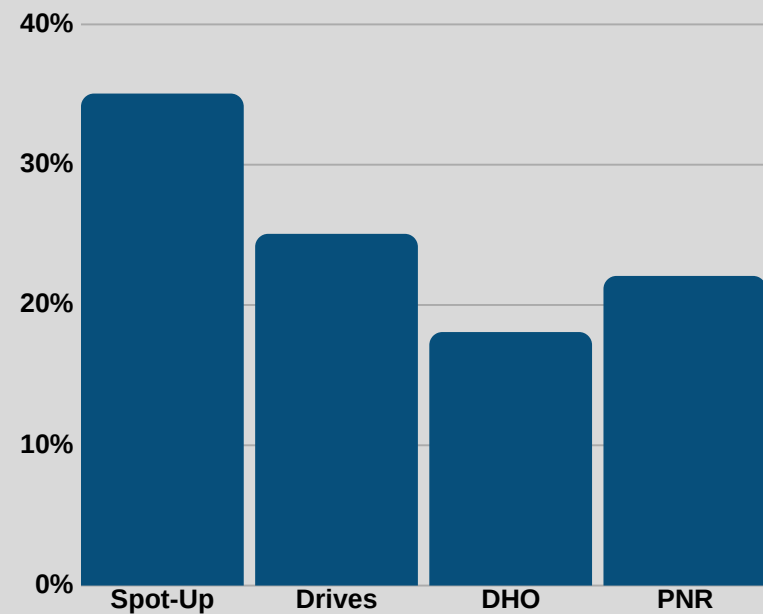


# OF PASSES

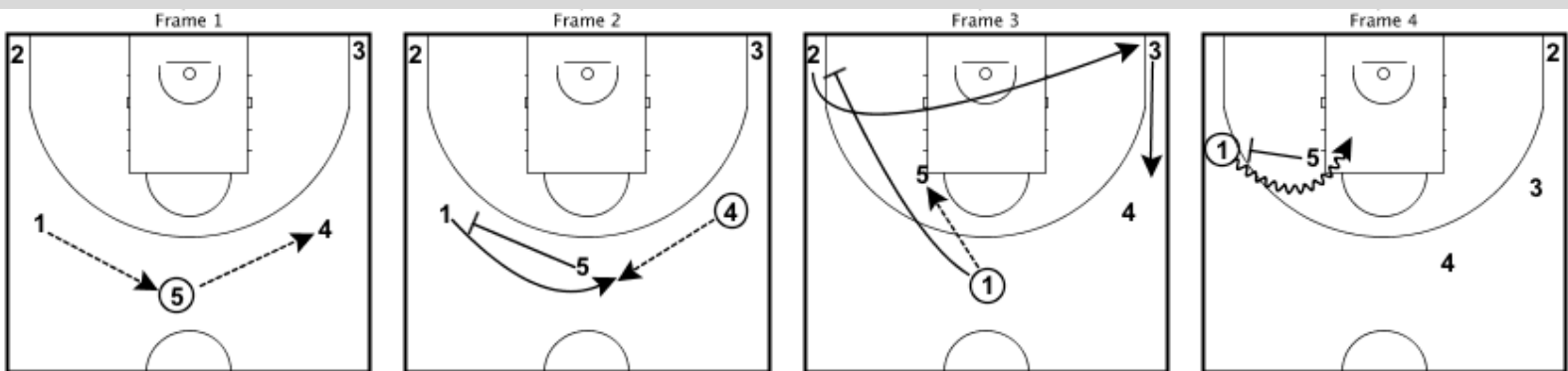


ASSISTS

## OFFENSIVE DISTRIBUTION



# 5 AWAY PINCH



**FREQUENCY**



**POSSESSIONS**



**P.P.P**

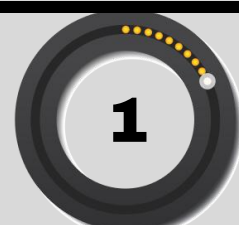


**GO TO PLAYER**

## BEST LINEUPS



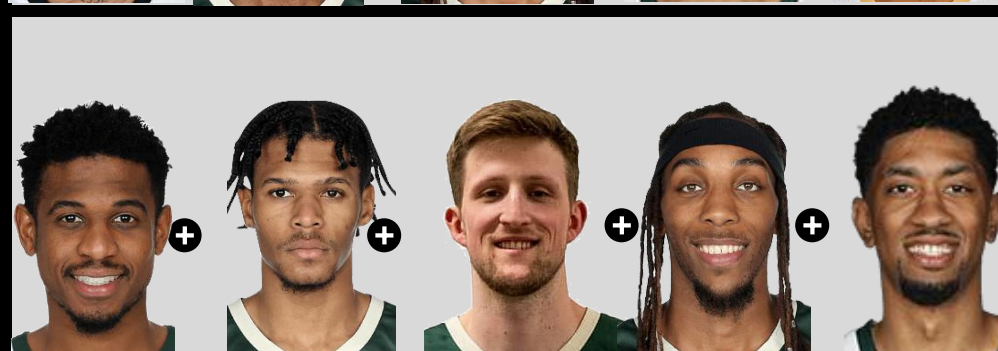
## ADVANCED STATS



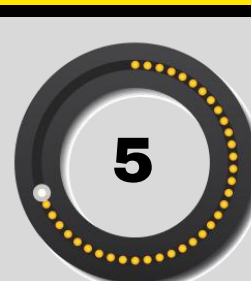
**POST-UPS**



**P.TOUCHES**

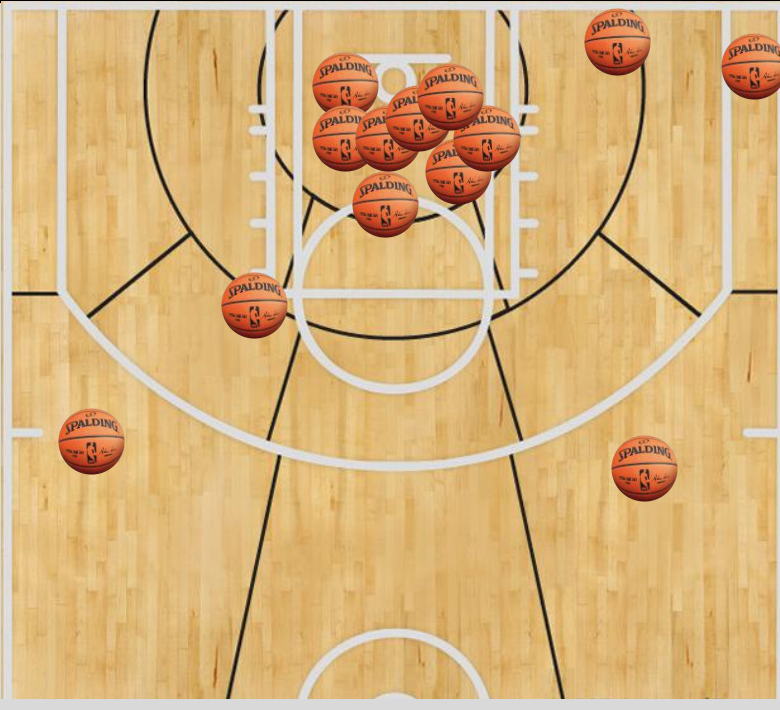
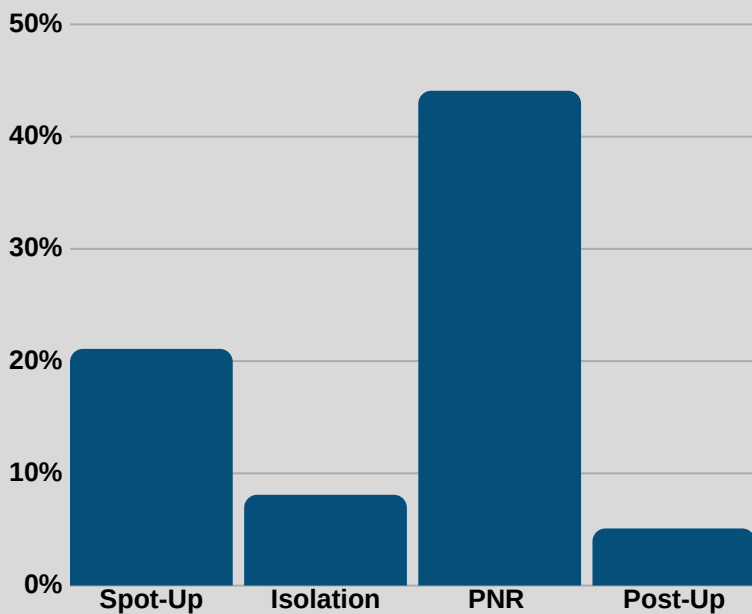


**# OF PASSES**



**ASSISTS**

## OFFENSIVE DISTRIBUTION





# DEPTH CHART

PG

SG

SF

PF

C



**Trevon Duval**  
**28 M.P.G**



**Xavier Munford**  
**34 M.P.G**



**Jaylen Morris**  
**35 M.P.G**



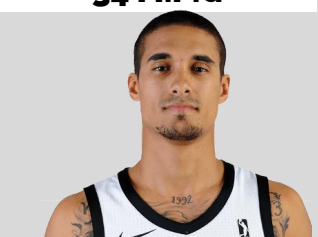
**James Young**  
**32 M.P.G**



**Christian Wood**  
**35 M.P.G**



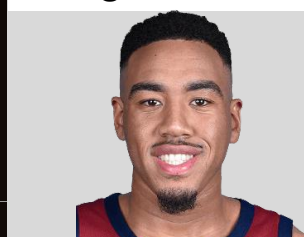
**Travis Trice**  
**34 M.P.G**



**Nick Johnson**  
**35 M.P.G**



**Michael Qualls**  
**28 M.P.G**



**Bonzie Colson**  
**33 M.P.G**



**Shevon Thompson**  
**21 M.P.G**



**Vander Blue**  
**29 M.P.G**



**Robert Johnson**  
**21 M.P.G**



**Ike Nwamu**  
**19 M.P.G**



**A.J Hess**  
**26 M.P.G**



**Brandon McCoy**  
**14 M.P.G**



**Garbis Kanellos**  
**5 M.P.G**



**Trae Bell-Haynes**  
**19 M.P.G**



**Elijah Stewart**  
**8 M.P.G**



**Amjyot Singh**  
**13 M.P.G**



**Cimeon Bowers**  
**17 M.P.G**



**1 of most active teams in the G League with player movement**



**Led the G League with multiple 2 Way Player Contracts**



**Wisconsin Herd is a team that searches to find hidden talent**





# #33 Bonzie Colson



Position: SF

Height: 198 cm/6'6"

Player Type: Scorer

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
14.3	5.9	1.4	131-309	42%	32-110	29%

## PLAYER NOTES

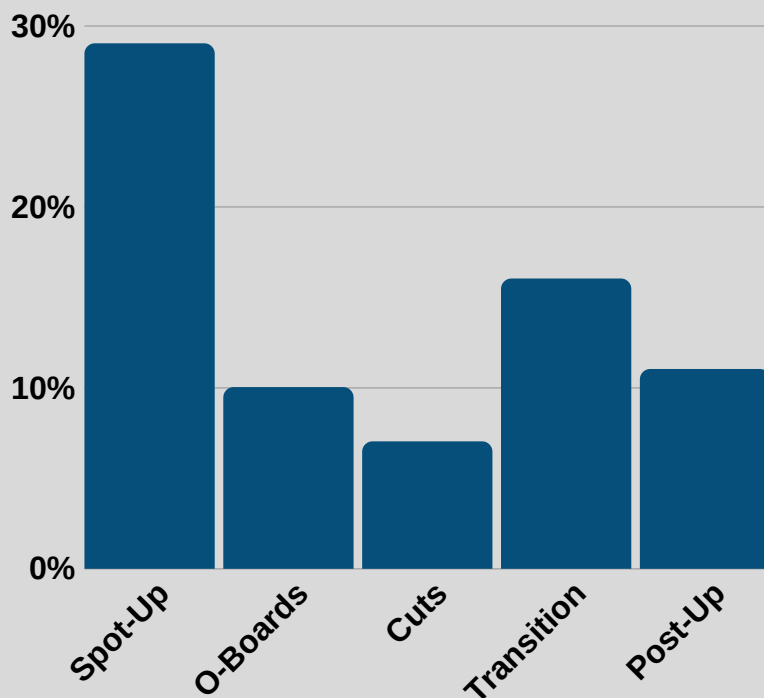
- + Great size and positional strength for a wing
- + High Basketball IQ and Active Rebounder
- + Effective scoring off the ball using cuts
- + Ability to Post-Up Smaller defenders

## AREAS OF IMPROVEMENT

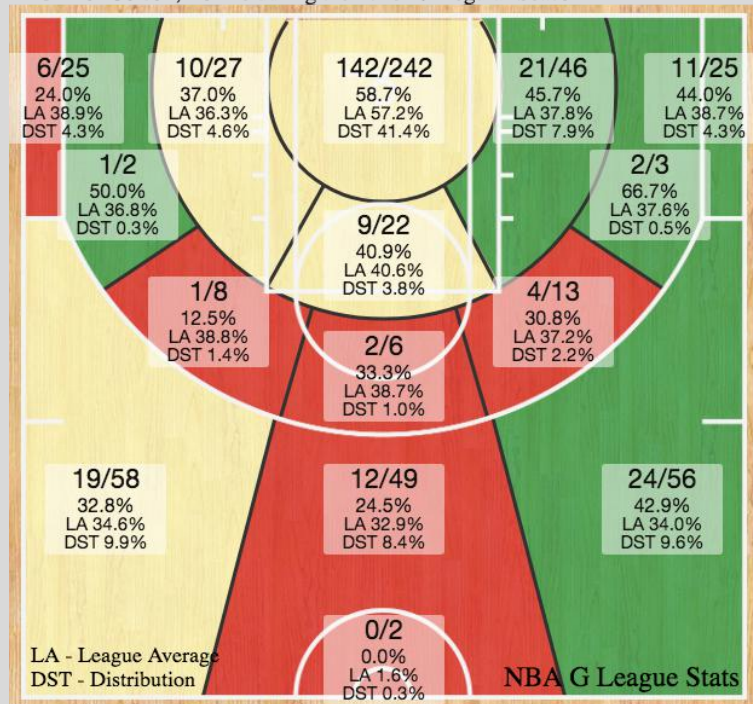
- ✓ Increasing range & accuracy in Spot-Up situations
- ✓ Ability to use the PNR to score and create
- ✓ Ball-Handling abiitly and Attacking off the dribble



## SCORING VERSATITLY INDEX



FGA for Colson, Bonzie during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10



# #33 Vander Blue



Position: Combo Guard

Height: 193 cm/6"4

Player Type: Scoring PG

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
8.7	4.1	2.6	66-192	34%	14-67	21%

## PLAYER NOTES

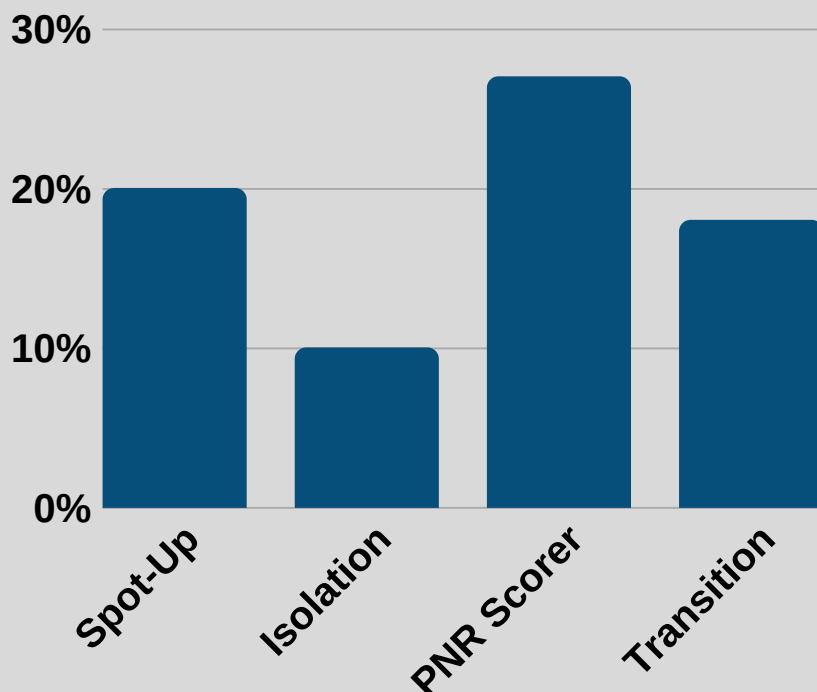
- + Excellent scoring in PNR situations.
- + Positional Size, Strength and Athleticism
- + Explosive attacking off the dribble
- Average shooter and needs ball to be effective

## AREAS OF IMPROVEMENT

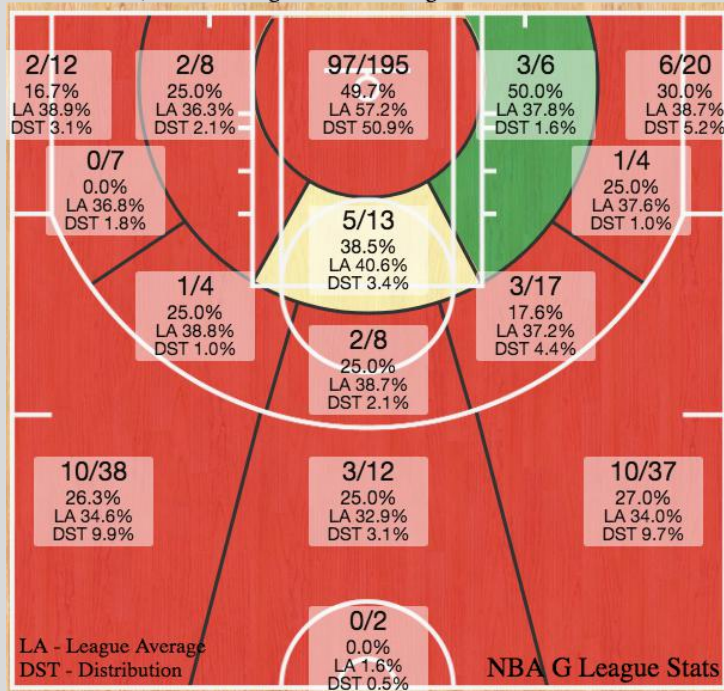
- ✓ Learning the intricacies of running a team
- ✓ Increasing consistency in Catch & Shoot situations
- ✓ Using his slashing ability to create for others



## SCORING VERSATILITY INDEX



FGA for Blue, Vander during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10



# #35 Christian Wood



Position: Point-Forward

Height: 208cm/ 6"10

Player Type: Stretch 5

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
29.3	14.1	2.3	300-537	55.9%	26-98	27%

## PLAYER NOTES

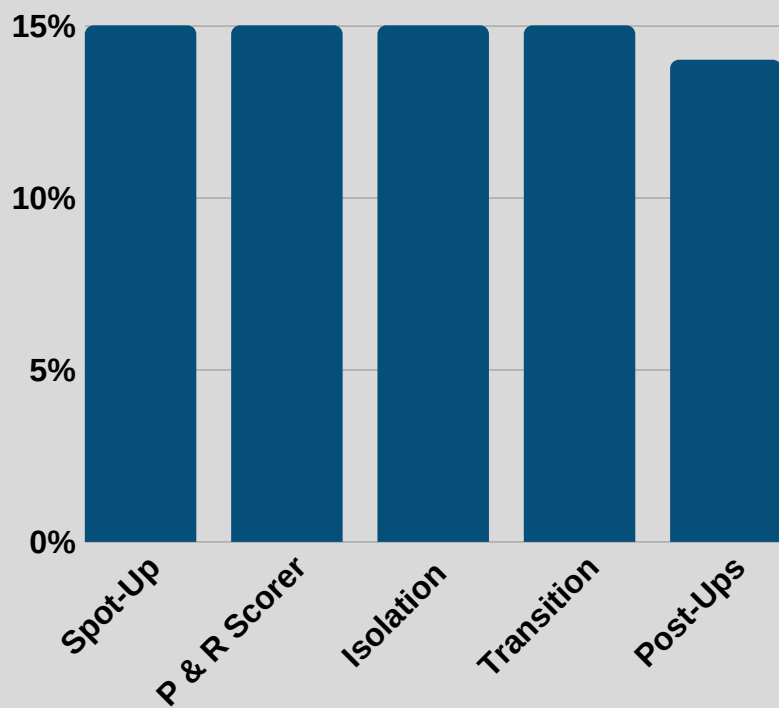
- ➕ Stretch 5 with elite speed, agility, & mobility
- ➕ Effective Low post scorer with good footwork
- ➕ Great rim running in transition.
- ➕ Highly effective scoring in 1 on 1 Isolations

## AREAS OF IMPROVEMENT

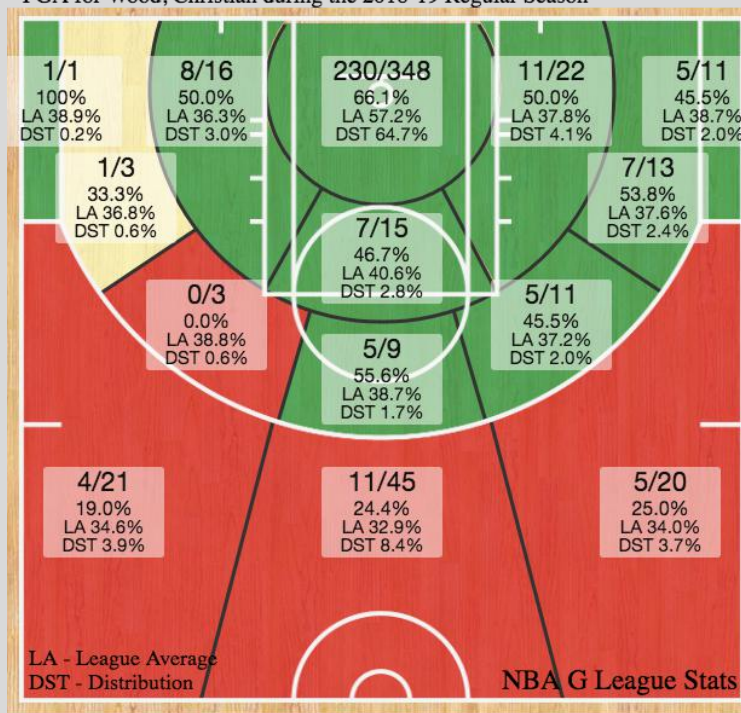
- ✓ Improve accuracy in Spot-Up situations
- ✓ Continue to build strength in the weight-room
- ✓ Increase range from 3. #1 priority this offseason



## SCORING VERSATILITY INDEX



FGA for Wood, Christian during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10

NBA G League Stats





# #0 James Young



Position: SF

Height: 198cm/ 6"6

Player Type: 3 and D

Strong Hand: LEFT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
18.9	5.1	2.1	115-271	42%	57-135	42%

## PLAYER NOTES

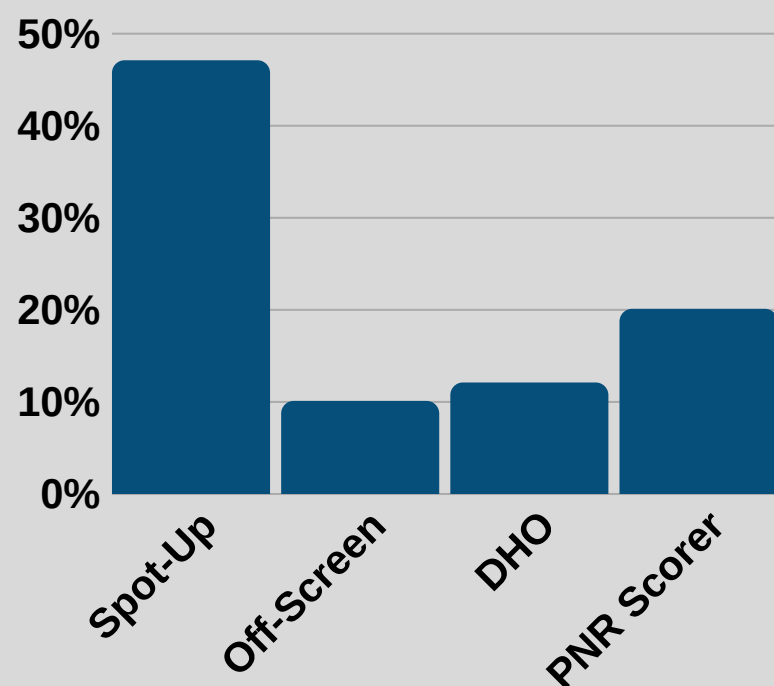
- + Quick release and deep range on his shot
- + Highly effective in Catch & Shoot situations
- + Elite level athlete with great size and length
- + Efficient scorer in PNR situations

## AREAS OF IMPROVEMENT

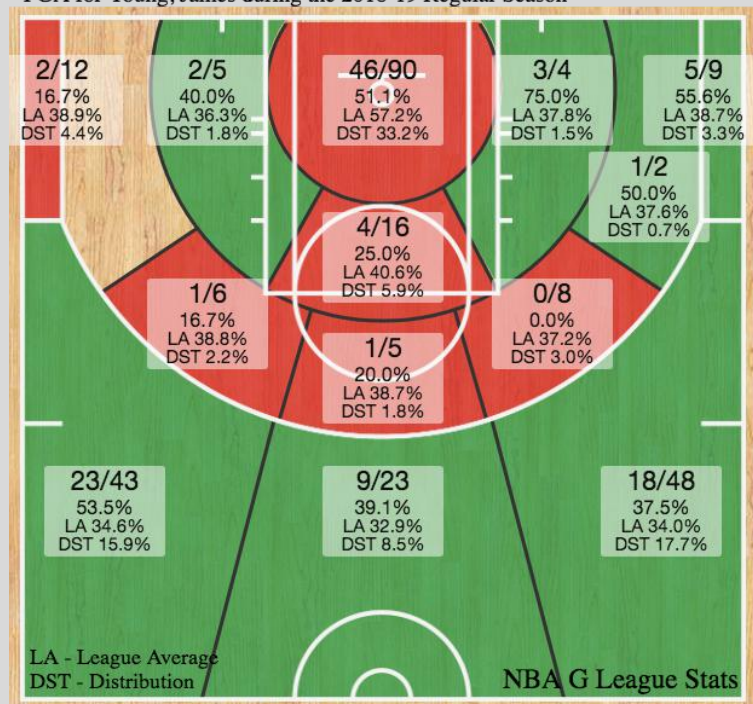
- ✓ Focus on becoming a better defender!
- ✓ Studying film to improve shot selection/decision making
- ✓ Working on attacking the closeout with 1-2 Dribbles



## SCORING VERSATILITY INDEX



FGA for Young, James during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10



# #0 Travis Trice



Position: PG

Height: 191cm/ 6'3

Player Type: Facilitator

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
15.4	4.4	5.0	112-260	43%	34-87	39%

## PLAYER NOTES

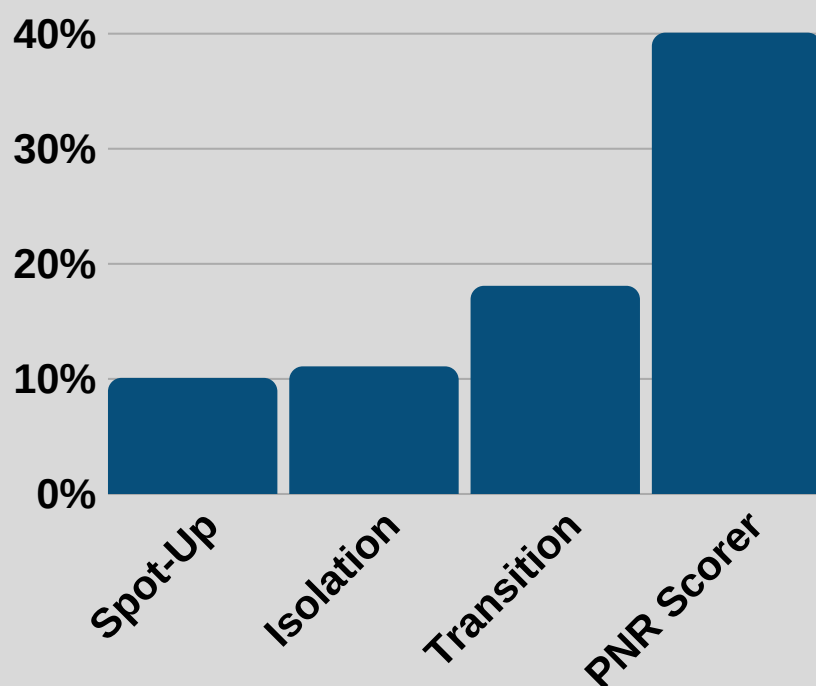
- ⊕ Experienced PG with a High Basketball IQ
- ⊕ Good playmaker in PNR situations
- ⊕ Effective midrange scorer
- ⊕ Tough & gritty on-ball defender

## AREAS OF IMPROVEMENT

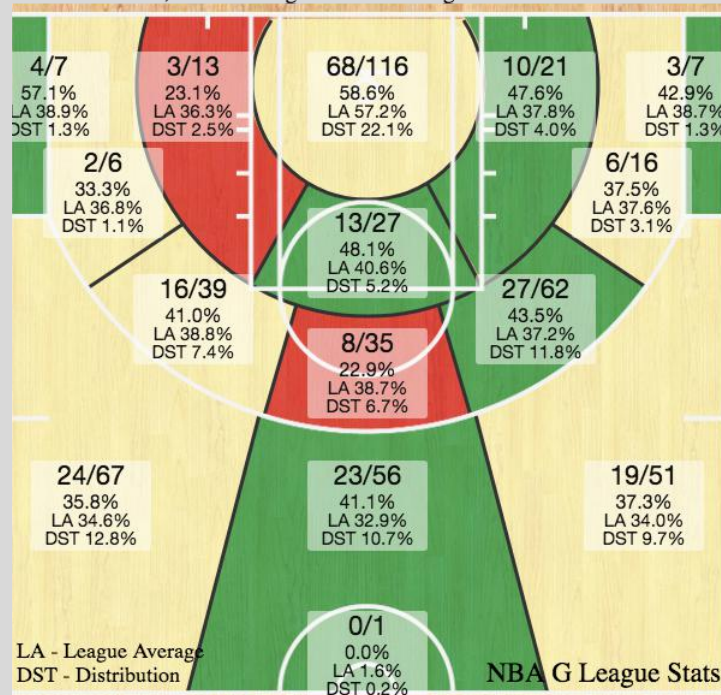
- ✓ Improving finishing ability in traffic
- ✓ Continue to build strength in the weight room
- ✓ Increase range and improve PNR Decision reads



## SCORING VERSATILITY INDEX



FGA for Trice II, Travis during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10

NBA G League Stats



# Trevon Duval



Position: PG

Height: 188cm/ 6"2

Player Type: Scorer

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
12.5	2.7	3.4	192-454	42%	33-137	24%

## PLAYER NOTES

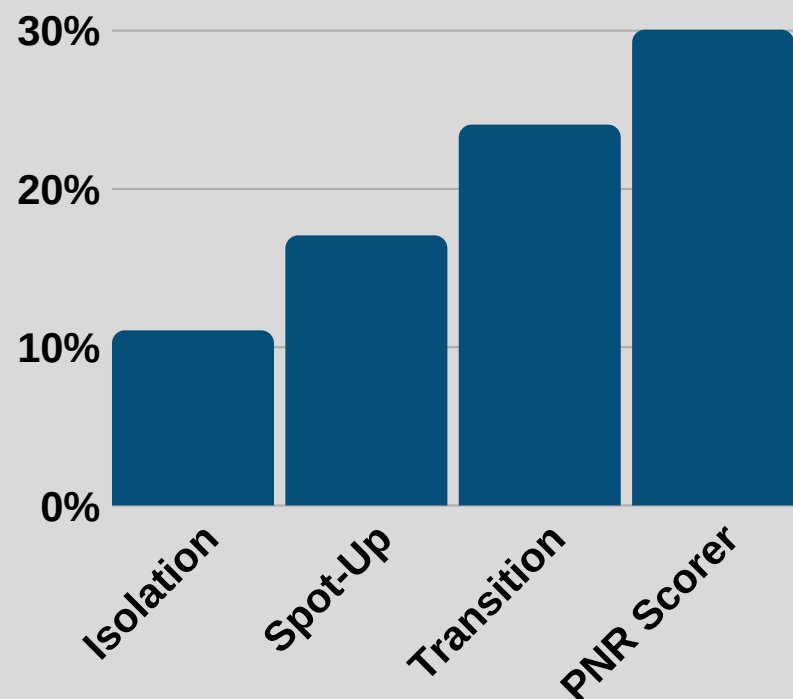
- + Crafty ball-handler who excels in the open court
- + Great changing speeds and direction off the dribble
- + Strong finisher around the basket
- Average shooting ability

## AREAS OF IMPROVEMENT

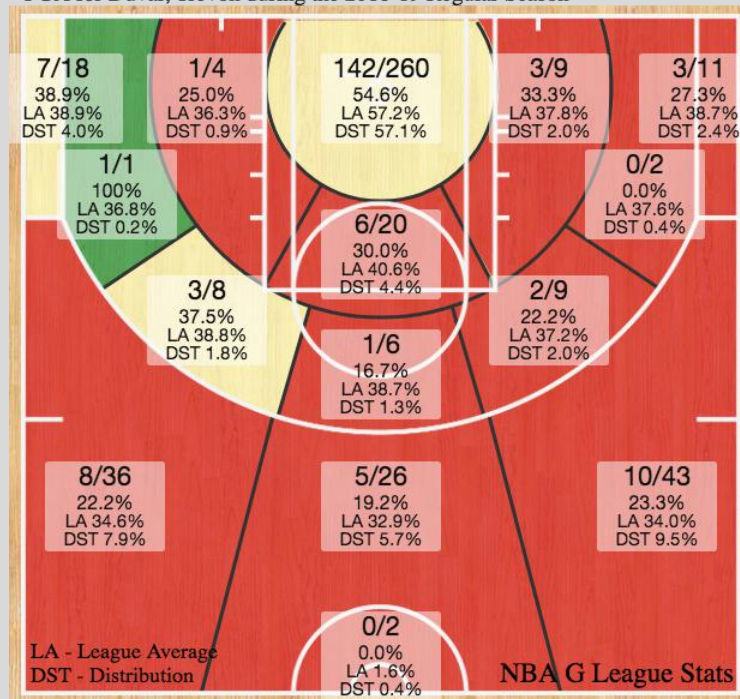
- ✓ Learn the intricacies of running a team
- ✓ Improve consistency from 3 & shooting off the dribble
- ✓ Studying film to understand NBA offenses and defenses



## SCORING VERSATILITY INDEX



FGA for Duval, Trevon during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10

NBA G League Stats





# #12 Kanellos Garbis



Position: PG

Height: 183cm/ 6"0

Player Type: Faciliator

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
0.7	0.4	0.4	4-8	50%	1-2	50%

## PLAYER NOTES

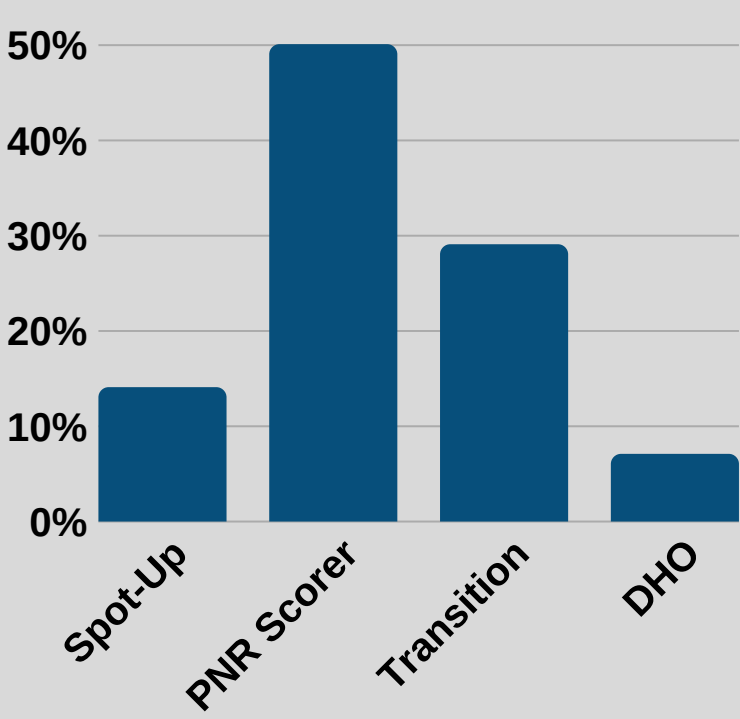
- + High Basketball IQ
- + Speed & Quickness in the open court
- Poor finisher around the basket in traffic
- + Effective in PNR situations

## AREAS OF IMPROVEMENT

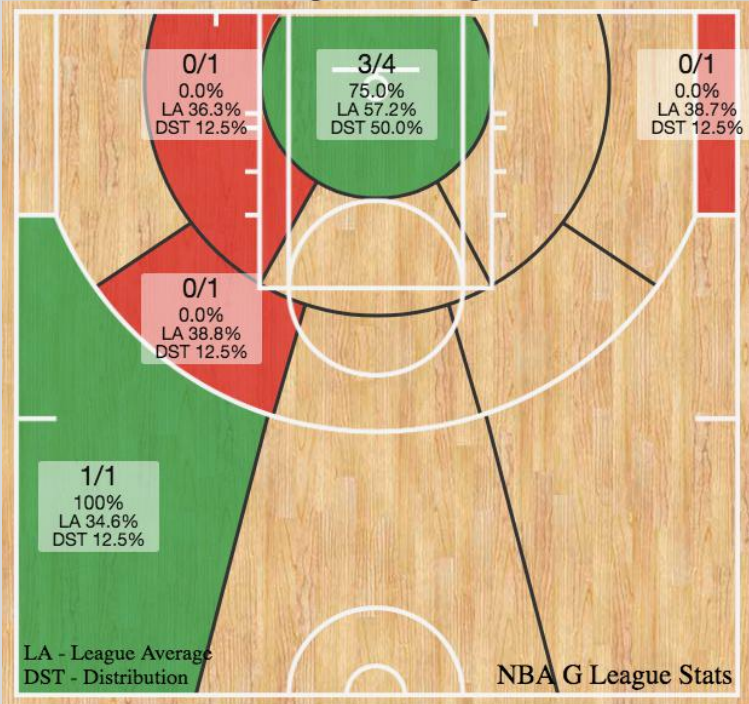
- ✓ Increasing range on his shot
- ✓ Improving finishing around the basket
- ✓ Refining midrange game using pull-ups and floaters



## SCORING VERSATITLY INDEX



FGA for Garbis, Kanellos during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10

NBA G League Stats



# #10 Robert Johnson



Position: Combo Guard

Height: 6'4"/193cm

Player Type: Floor Spacer

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
7.3	2.7	1.9	132-322	41%	50-157	32%

## PLAYER NOTES

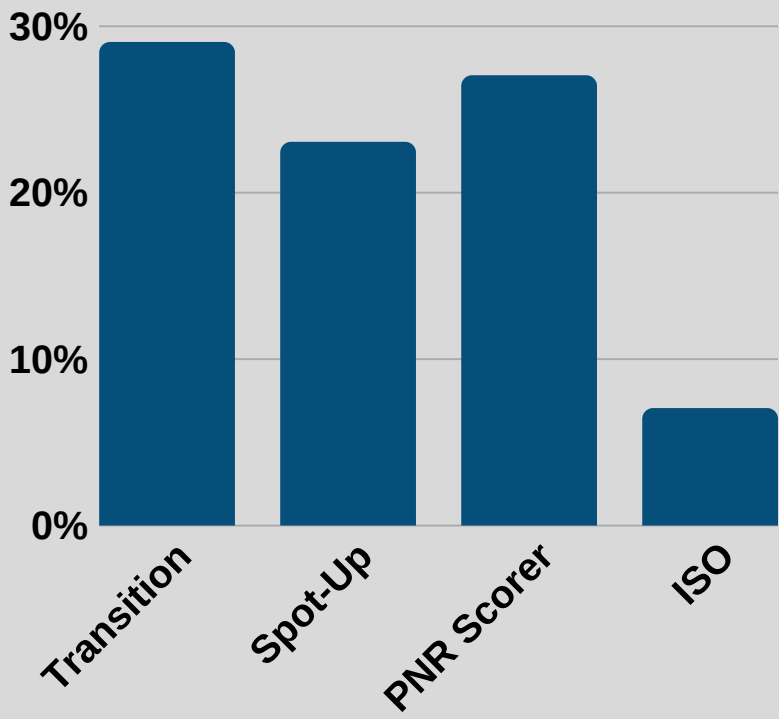
- Efficient playmaker in PNR situations
- Can play both guard positions
- Effective in catch and shoot situations
- Poor Shot selection at times

## AREAS OF IMPROVEMENT

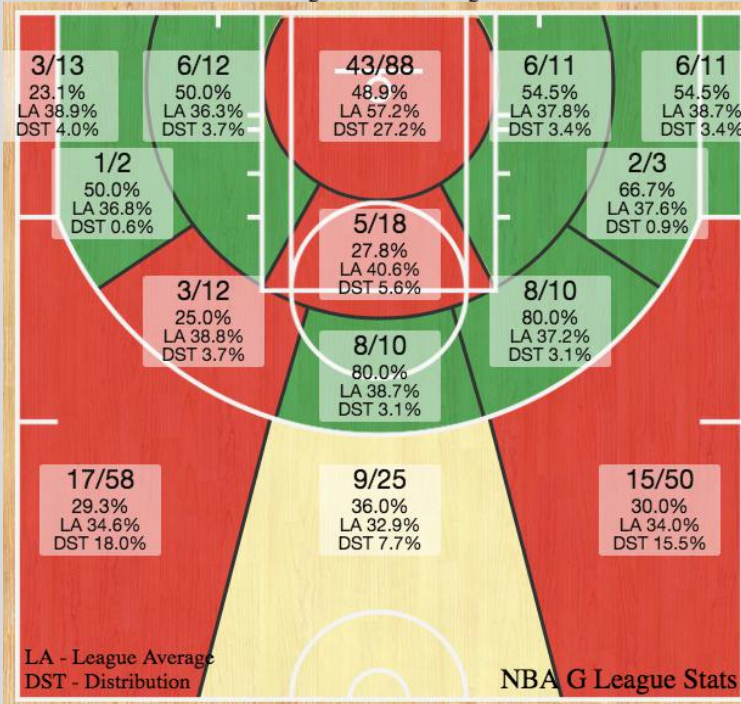
- Improve accuracy in Spot-up situations
- Mastering reads in PNR situations
- Work on ball-handling and finishing in traffic



## SCORING VERSATILITY INDEX



FGA for Johnson, Robert during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10

NBA G League Stats



# #25 Brandon McCoy



Position: C

Height: 216cm/ 7'1

Player Type: Rim Protector

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
7.5	5.1	0.6	129-276	46.7%	3-24	12%

## PLAYER NOTES

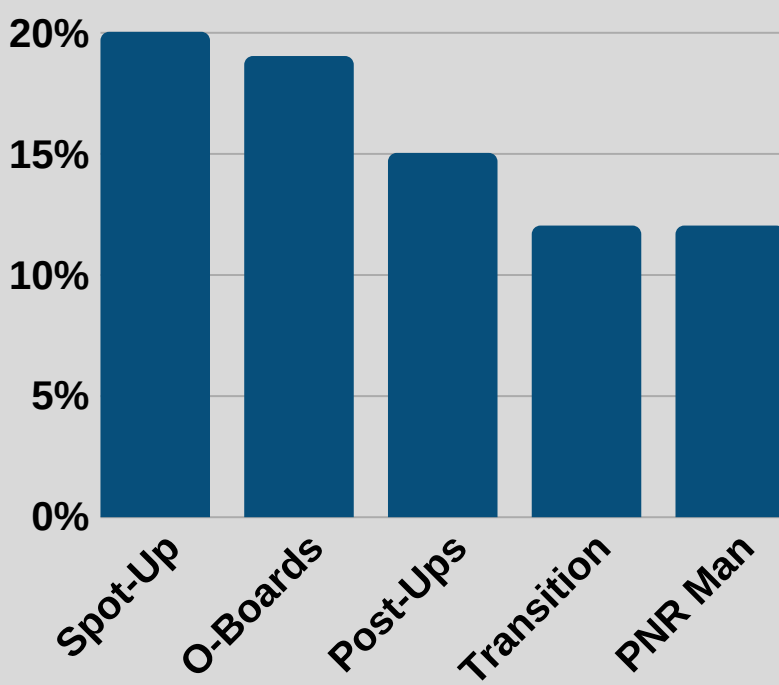
- Legit 7footer with great mobility & agility
- Good shooter from the Mid-Range
- Versatile Defender! Can switch PNR's
- Soft Finisher around the basket at times

## AREAS OF IMPROVEMENT

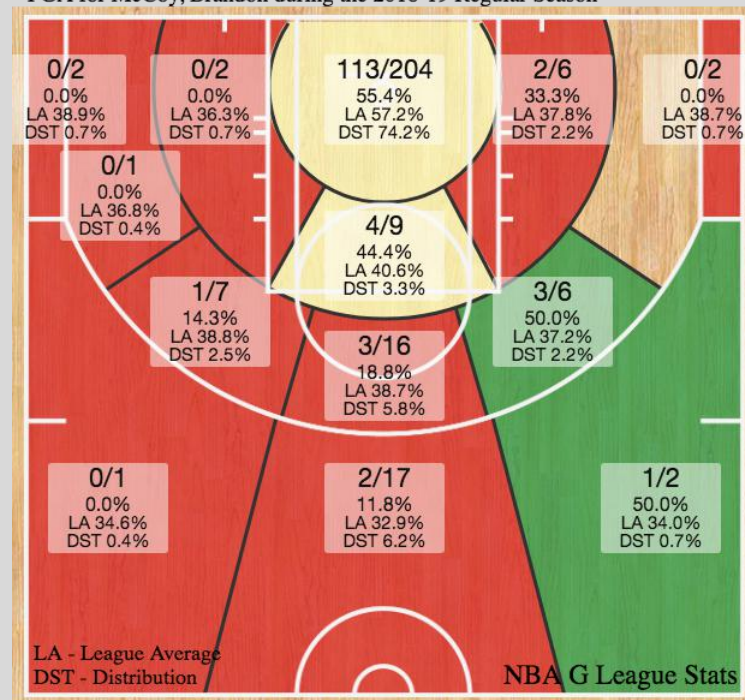
- Increasing physical strength is key
- Improving finishing around the basket
- Developing a go to post move and a counter



## SCORING VERSATILITY INDEX



FGA for McCoy, Brandon during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10





# #15 Michael Qualls



Position: SF/SG

Height: 188cm/ 6"6

Player Type: Utility

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
13.7	6.5	2.1	230-567	41%	61-211	29%

## PLAYER NOTES

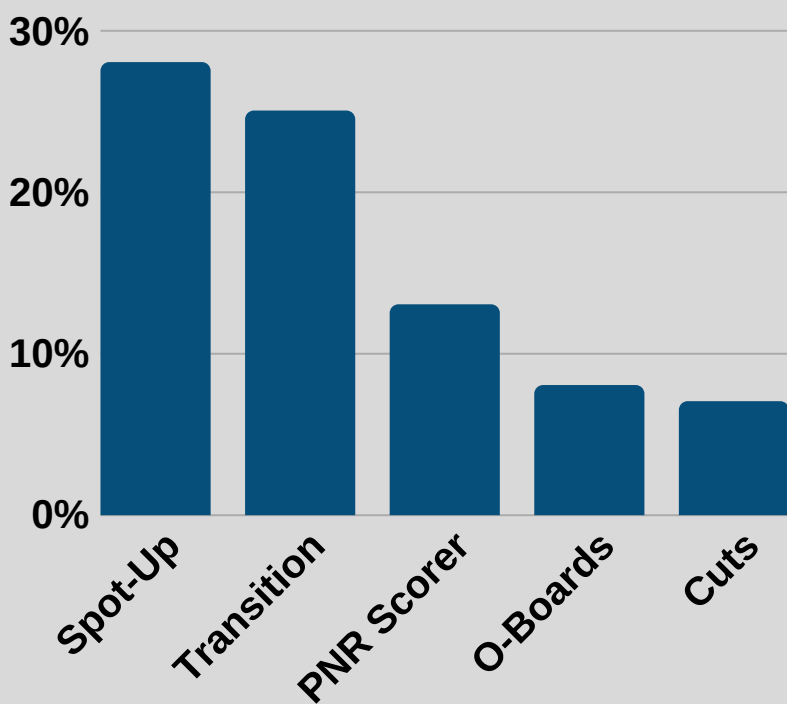
- + Versatile Defender with Length & Size
- + High Motor! Instant spark & energy
- + Great Offensive Rebounder
- Inconsistent shooter in spot-up situations

## AREAS OF IMPROVEMENT

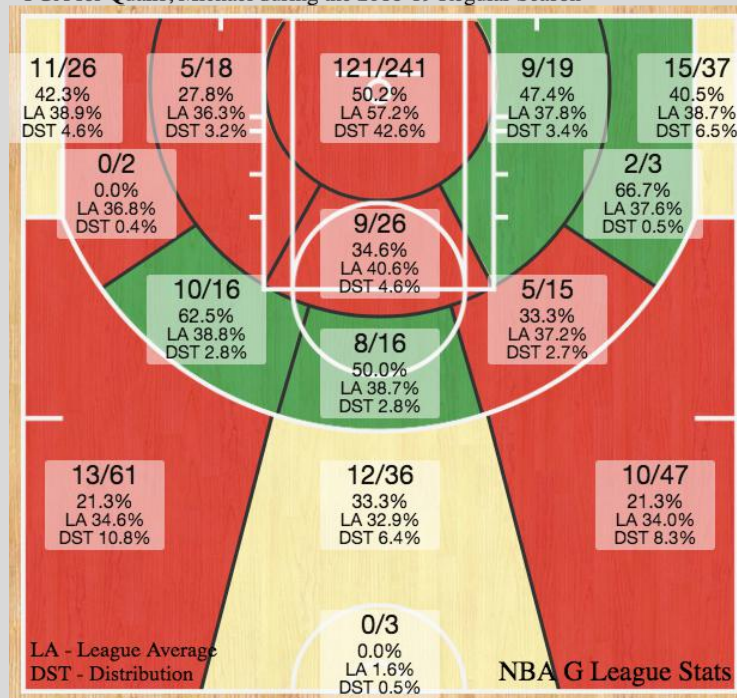
- ✓ Increase accuracy in spot-up situations
- ✓ Work this offseason on ball-handling
- ✓ Improve reads and decision-making in PNR's



## SCORING VERSATILITY INDEX



FGA for Qualls, Michael during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10



# #41 Shevon Thompson



Position: Center

Height: 213cm/ 7'0

Player Type: Rim Protector

Strong Hand: LEFT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
12.5	9.0	0.7	159-243	65%	0-1	0%

## PLAYER NOTES

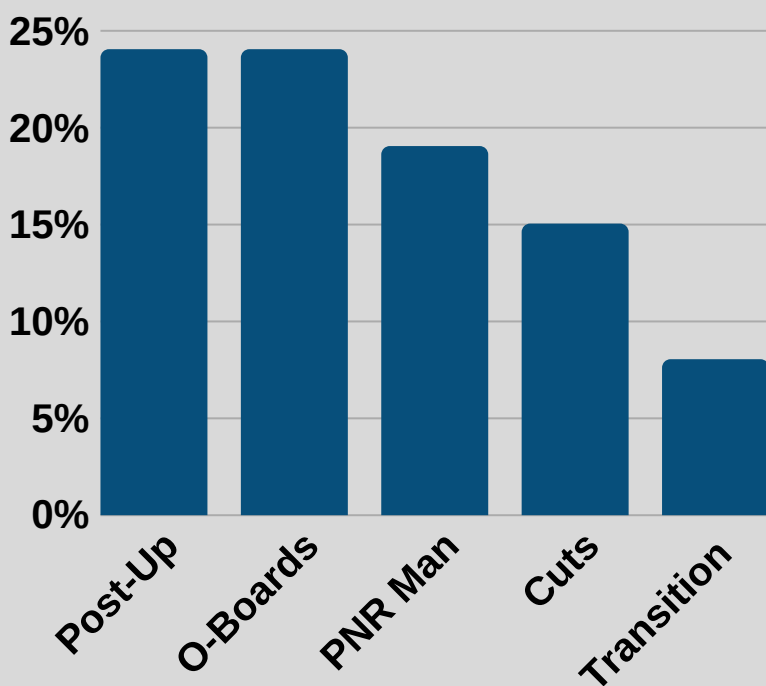
- + Good footwork & Effective scorer in Low post
- + Nice soft touch around the basket
- + Active Offensive rebounder
- + Solid defender with Length

## AREAS OF IMPROVEMENT

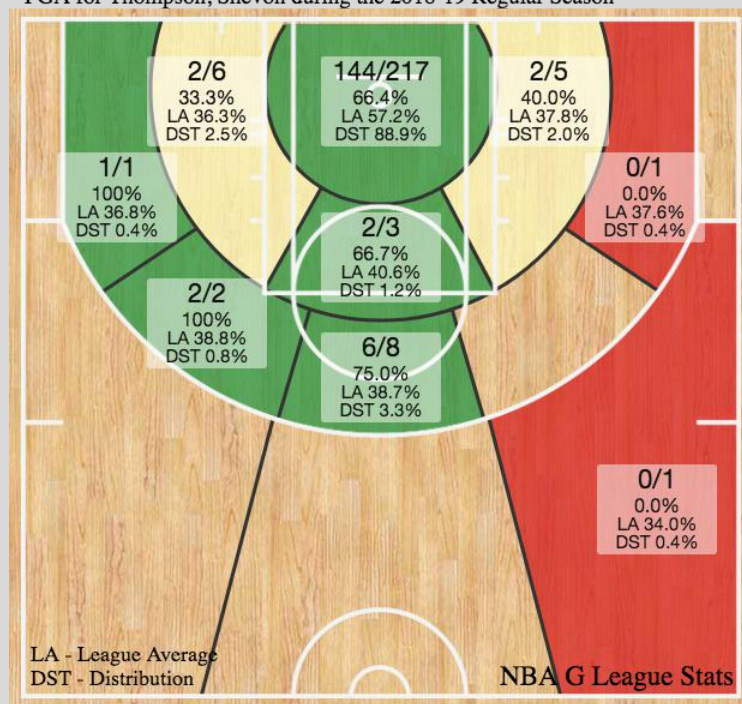
- ✓ Footwork in PNR situations. Slow diving to rim
- ✓ Improving Physical strength and Conditioning
- ✓ Increasing range to 3! Effective Midrange jumper



## SCORING VERSATILITY INDEX



FGA for Thompson, Shevon during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10



# #3 Nick Johnson



Position: SG/PG

Height: 191cm/ 6"3

Player Type: Playmaker

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
10.4	4.7	5.5	67-180	37%	18-72	25%

## PLAYER NOTES

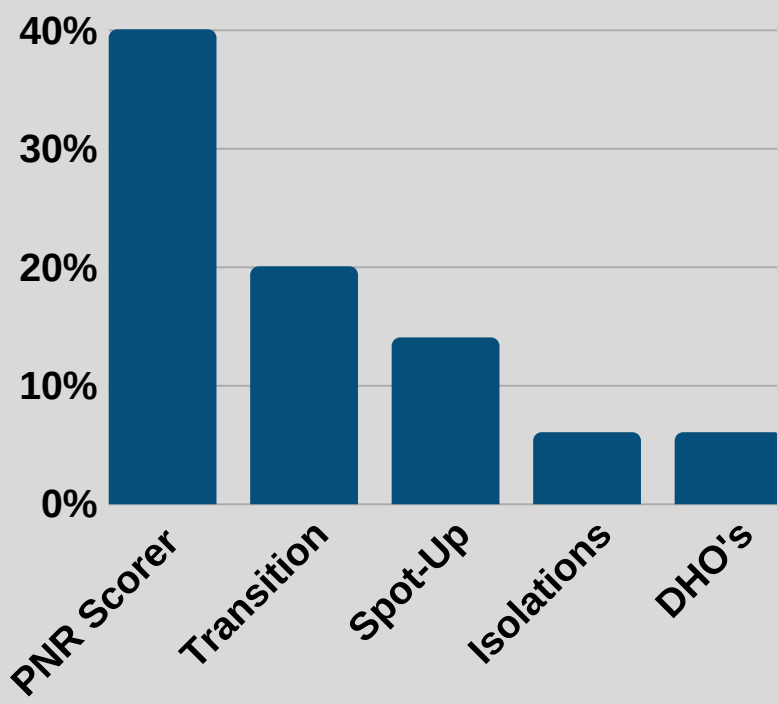
- + Crafty attacking off the dribble
- + Effective scorer in PNR situations
- + Excellent 1 on 1 defender
- Poor shot selection

## AREAS OF IMPROVEMENT

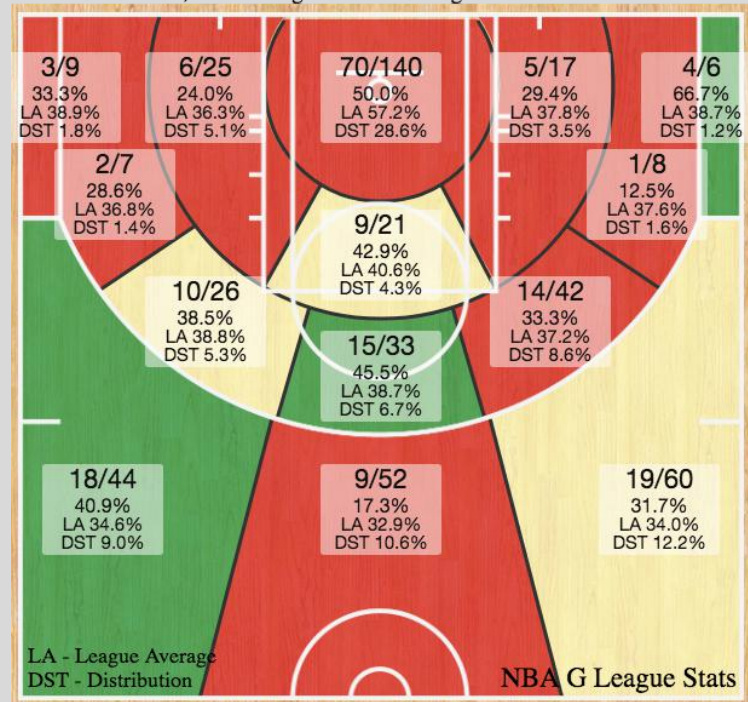
- ✓ Improve accuracy in spot-up situations
- ✓ Study film to master reads in PNR situations
- ✓ Learn to be more effective scoring off the ball



## SCORING VERSATILITY INDEX



FGA for Johnson, Nick during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10





# #2 Xavier Munford



Position: Combo Guard

Height: 188cm/ 6'2

Player Type: Pure Scorer

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
18.1	4.4	5.2	97-208	47%	21-59	35%

## PLAYER NOTES

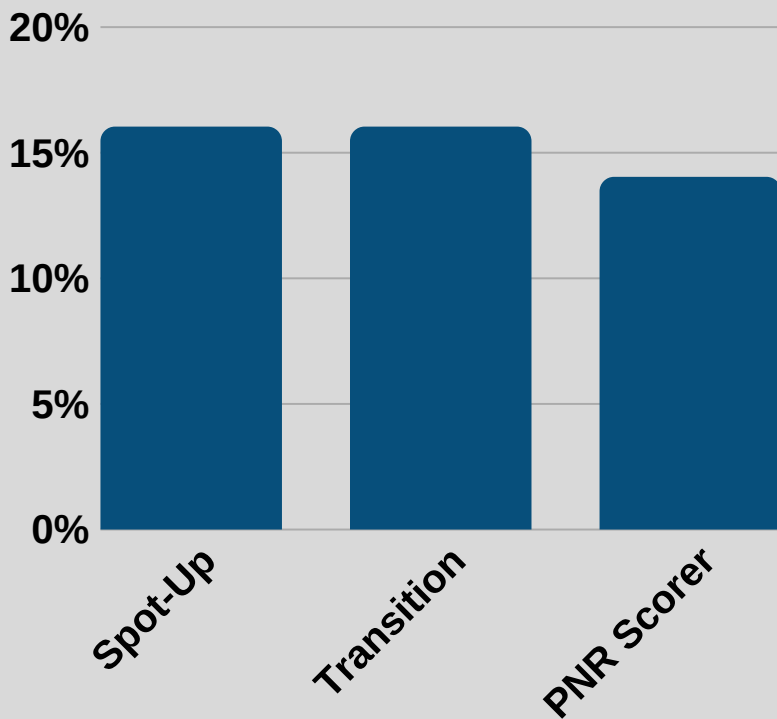
- + Natural scoring ability!
- + Versatile offensive skill set
- + Highly effective in PNR situations
- Volume shooter with High Usage Rate

## AREAS OF IMPROVMENT

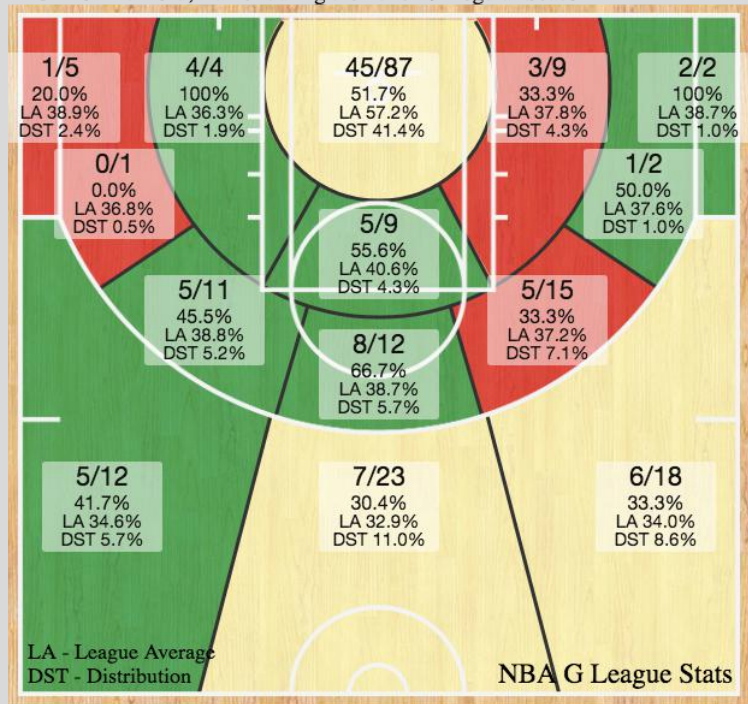
- ✓ Improving shot selection through film study
- ✓ Focusing on playmaking in PNR situations
- ✓ Increasing accuracy in in Spot-up situations



## SCORING VERSATILITY INDEX



FGA for Munford, Xavier during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10



# #18 Elijah Stewart



Position: SF

Height: 196cm/ 6"5

Player Type: 3 and D

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
1.7	0.7	0.3	7-24	29%	4-16	25%

## PLAYER NOTES

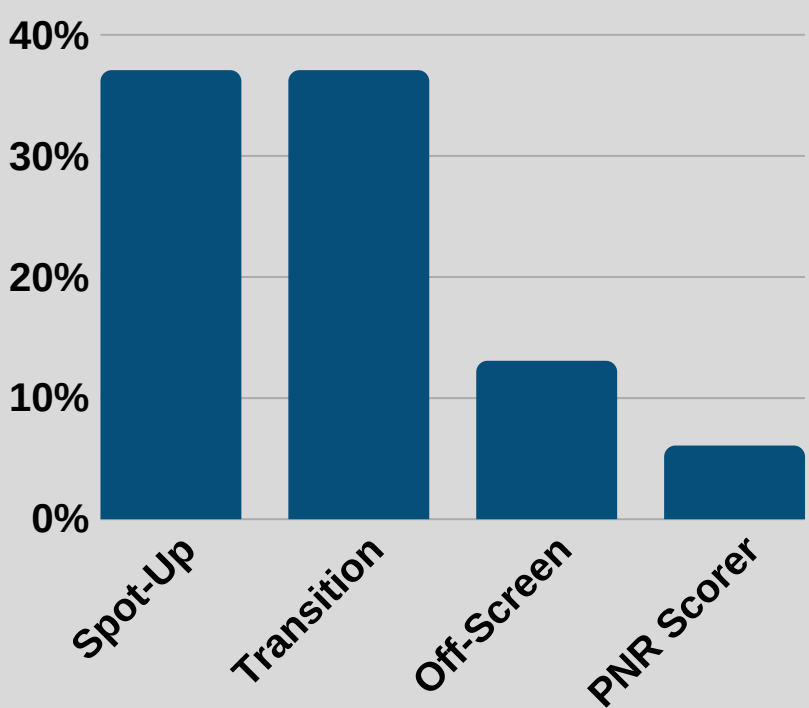
- + Mainly wants to shoot spot-up 3's
- + Great defender with length
- Weak finishing around the basket
- Rushes his Jump-shot under pressure

## AREAS OF IMPROVMENT

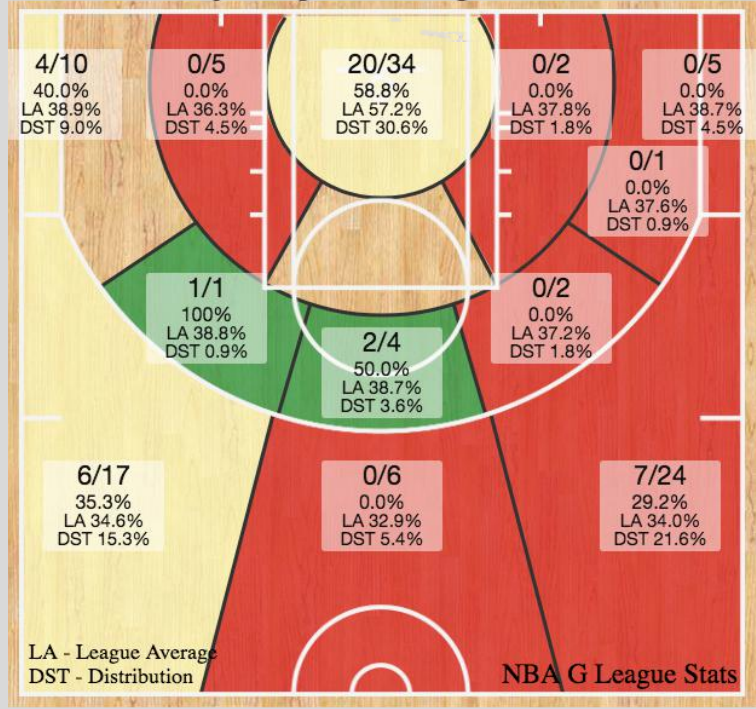
- ✓ Increase range & consistency with shooting
- ✓ Work on attacking closeouts with 1-2 dribbles
- ✓ Improve ball-handling ability



## SCORING VERSATILITY INDEX



FGA for Stewart, Elijah during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10



# DJ Wilson



Position: Stretch 4

Height: 208cm/ 6"10

Player Type: 3pt Shooter

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
13.7	5.0	1.8	32-60	53%	13-28	46%

## PLAYER NOTES

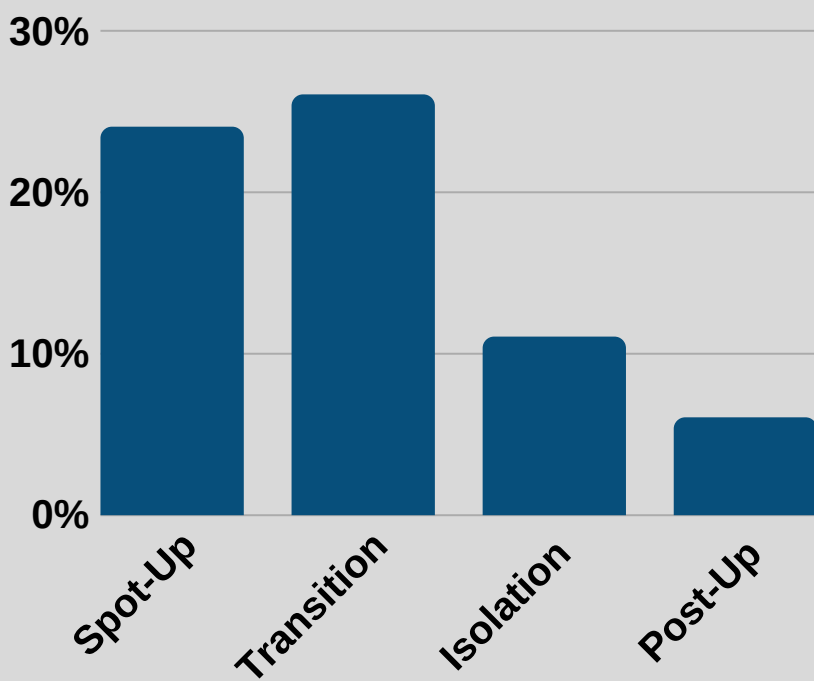
- + High Basketball IQ
- + Defensive Versatility. Can guard 1 to 5
- + Effective shooter in spot-up situations
- Low Motor! Needs more activity on rebounds

## AREAS OF IMPROVEMENT

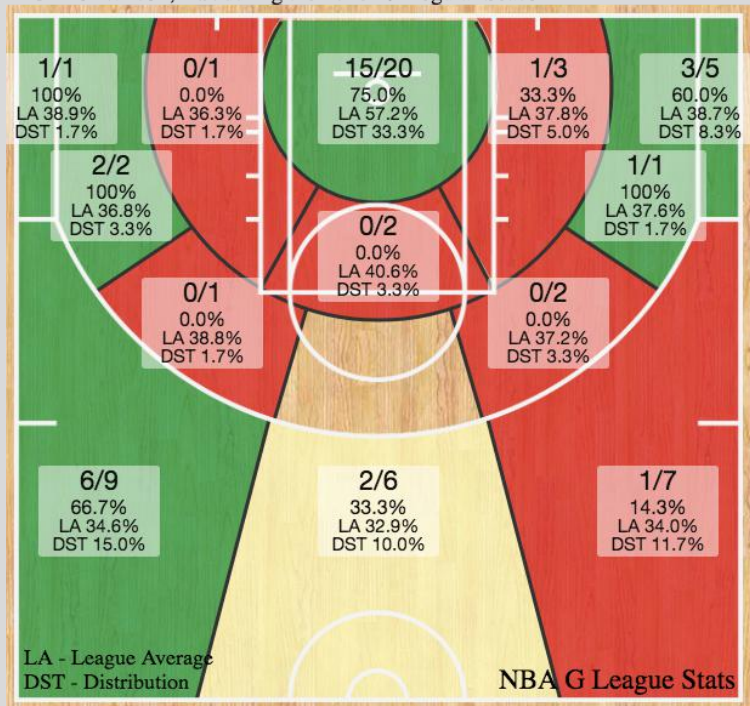
- ✓ Continue to improve accuracy on jumpshot
- ✓ Improve ball-handling to better attack closeouts
- ✓ Concentrated focus on being a better rebounder



## SCORING VERSATILITY INDEX



FGA for Wilson, D.J. during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10





# AJ HESS



Position: SG/SF

Height: 201cm/ 6'7

Player Type: Floor Spacer

Strong Hand: RIGHT

P.P.G	R.P.G	A.P.G	FGA	2FG%	3FGA	3FG%
7.2	1.7	0.8	42-114	37%	27-81	33%

## PLAYER NOTES

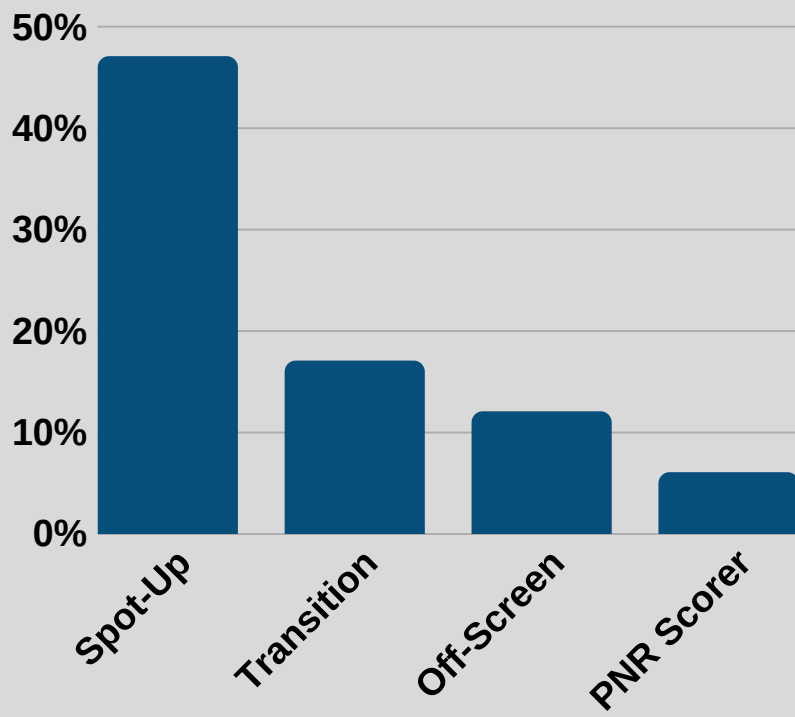
- + Quick release with great range on his shot
- + Excellent in spot-up situations
- + High IQ and good team defender
- Very average at creating his own shot

## AREAS OF IMPROVEMENT

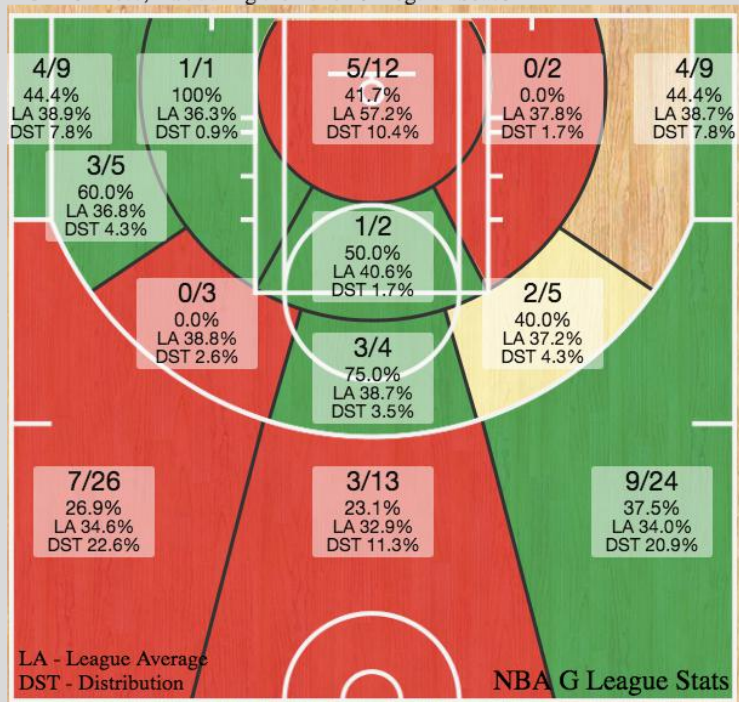
- ✓ Improve ball-handling ability
- ✓ Work on shooting off the move
- ✓ Attacking the closeout using 1-2 Dribbles



## SCORING VERSATILITY INDEX



FGA for Hess, A.J. during the 2018-19 Regular Season



FG% vs League Avg. -10 0 +10

NBA G League Stats

# LINE-UP ANALYSIS

## BEST OVERALL LINEUP



### CHRISTIAN WOOD

🏀 THIS COMBINATION WAS PLAYED IN 8 GAMES FOR A TOTAL OF 83 MINS.

🏀 THE TEAM HAD AN OFFENSIVE RATING OF 109.3

🏀 THE TEAM HAD A DEFENSVE RATING OF 93.2

🏀 THE TEAM HAD NET RATING OF 16.2

**MICHAEL QUALLS ROBERT JOHNSON BONZIE COLSON NICK JOHNSON**



## 2ND BEST OVERALL LINEUP



### XAVIER MUNFORD

🏀 THIS COMBINATION WAS PLAYED IN 8 GAMES FOR A TOTAL OF 83 MINS.

🏀 THE TEAM HAD AN OFFENSIVE RATING OF 109.3

🏀 THE TEAM HAD A DEFENSVE RATING OF 93.2

🏀 THE TEAM HAD NET RATING OF 16.2

**MICHAEL QUALLS TREVON DUVAL BONZIE COLSON SHEVON THOMPSON**





# LINE-UP ANALYSIS

## BEST DEFENSIVE LINEUP



### SHEVON THOMPSON

 THIS COMBINATION WAS PLAYED IN 4 GAMES FOR A TOTAL OF 10 MINS.

 THE TEAM HAD AN OFFENSIVE RATING OF 95.7

 THE TEAM HAD A DEFENSIVE RATING OF 61.5

 THE TEAM HAD NET RATING OF 34.1

MICHAEL QUALLS

A.J HESS

BONZIE COLSON


NICK JOHNSON



## 2ND BEST DEFENSIVE LINE-UP



### TRAVIS TRICE

 THIS COMBINATION WAS PLAYED IN 3 GAMES FOR A TOTAL OF 35 MINS.

 THE TEAM HAD AN OFFENSIVE RATING OF 131.6

 THE TEAM HAD A DEFENSIVE RATING OF 98.7

 THE TEAM HAD NET RATING OF 32.9

MICHAEL QUALLS

VANDER BLUE

JAYLEN MORRIS

SHEVON THOMPSON





# **WISCONSIN HERD VIDEO PLAYBOOK**

[\*\*https://youtu.be/RuMpDn7nDGk\*\*](https://youtu.be/RuMpDn7nDGk)





# Wisconsin Herd Playbook



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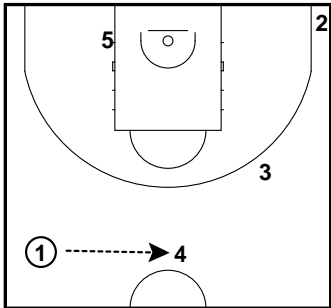
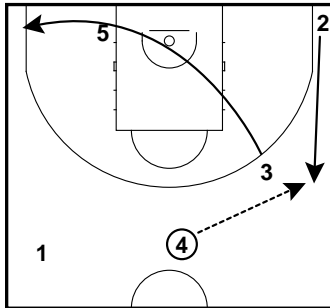
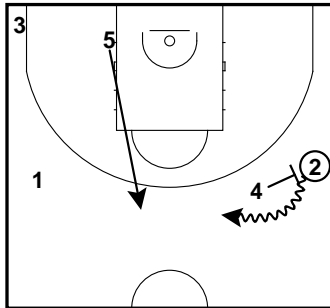


## Wisconsin Herd Playbook - Contents (cont.)

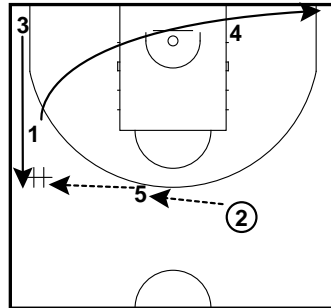
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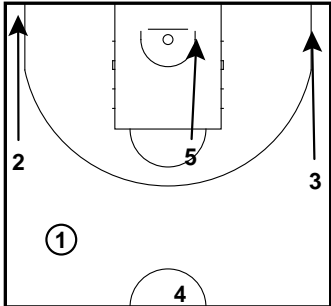
# Early Offense

Euro PNR Motion  
Frame 1Euro PNR Motion  
Frame 2Euro PNR Motion  
Frame 3

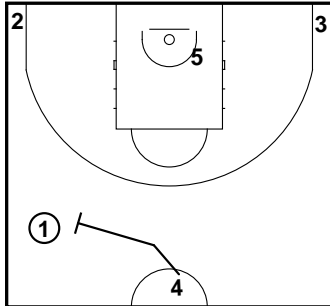
Euro PNR Motion  
Frame 4



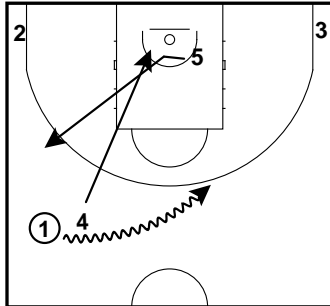
Drag  
Frame 1



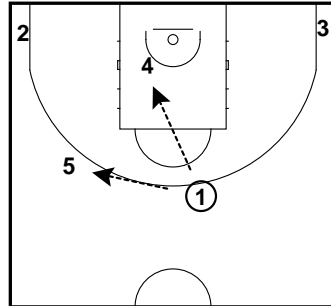
Drag  
Frame 2



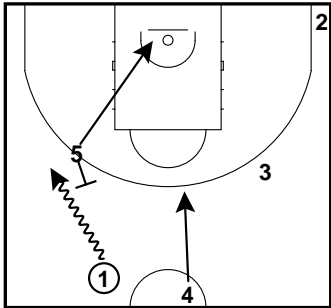
Drag  
Frame 3



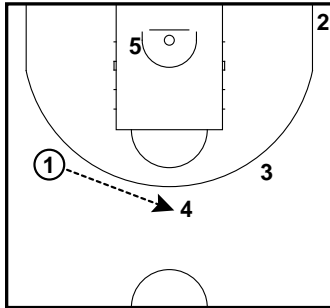
Drag  
Frame 4



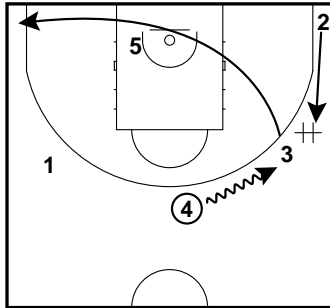
Drag Step-Up  
Frame 1



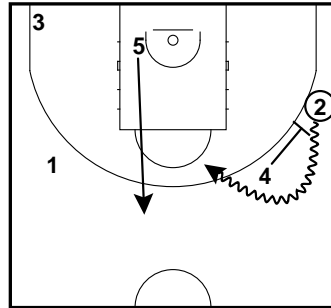
Drag Step-Up  
Frame 2



Drag Step-Up  
Frame 3

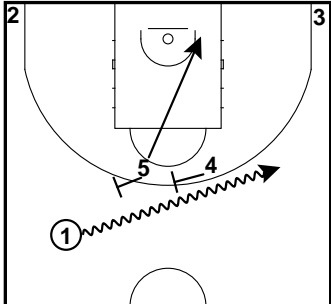


Drag Step-Up  
Frame 4



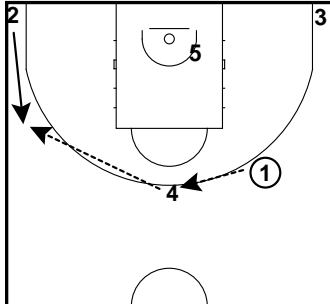
## Double Drag

### Frame 1



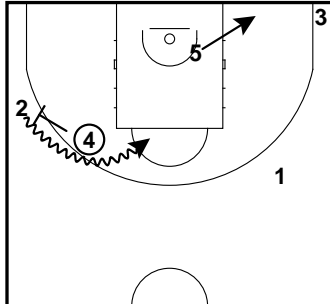
## Double Drag

### Frame 2



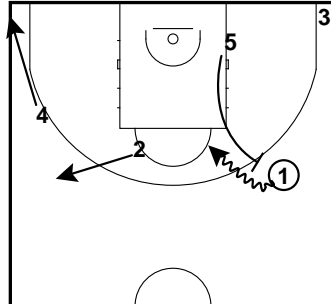
### Double Drag

#### Frame 3



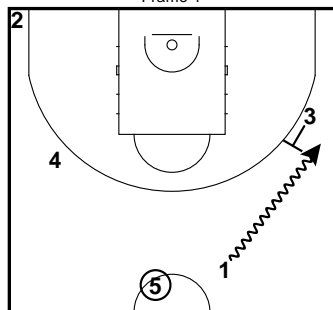
## Double Drag

### Frame 4

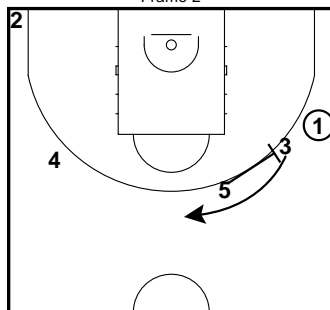


# Pistol Series

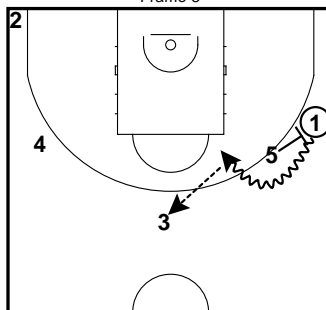
Pistol Empty  
Frame 1



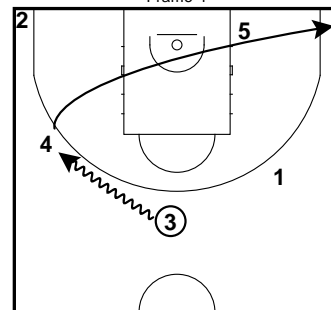
Pistol Empty  
Frame 2



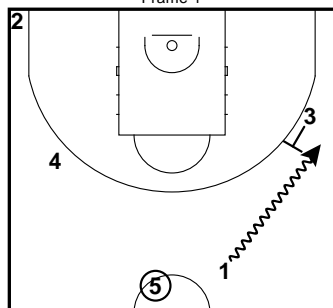
Pistol Empty  
Frame 3



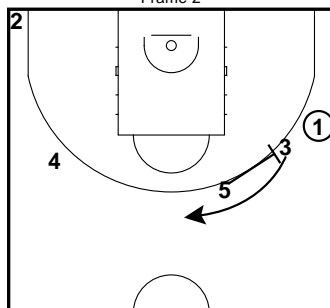
Pistol Empty  
Frame 4



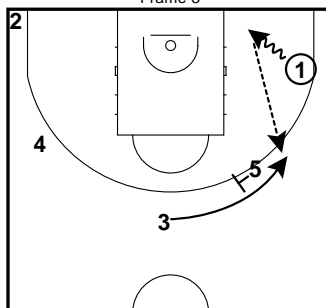
Pistol Re-Screen  
Frame 1



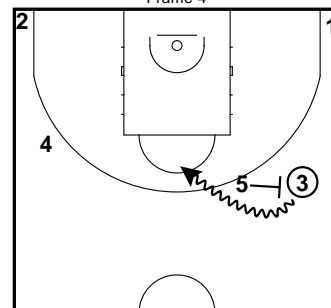
Pistol Re-Screen  
Frame 2



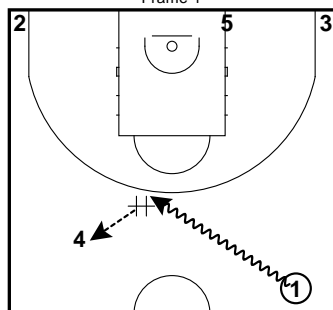
Pistol Re-Screen  
Frame 3



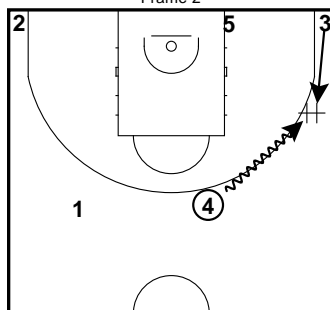
Pistol Re-Screen  
Frame 4



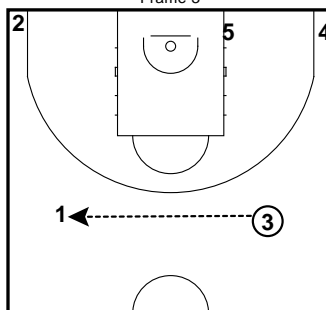
Pistol Spread  
Frame 1



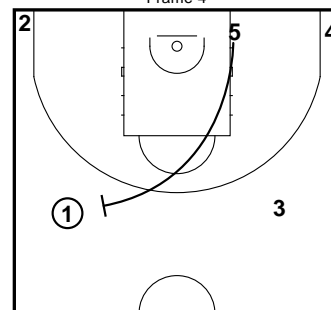
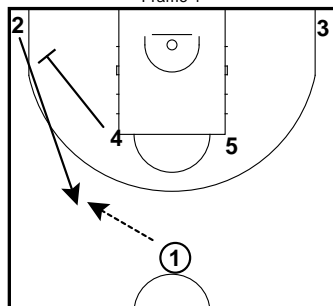
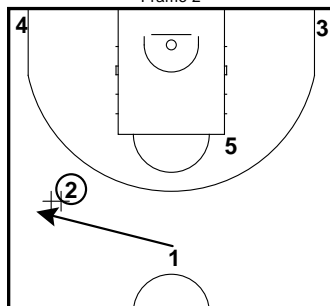
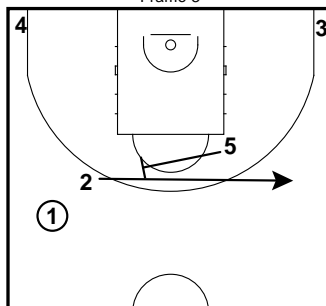
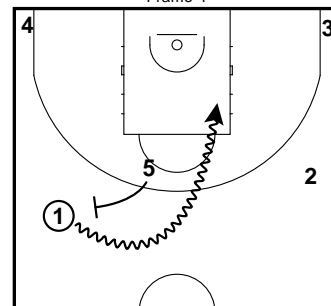
Pistol Spread  
Frame 2



Pistol Spread  
Frame 3



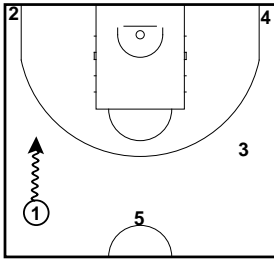
Pistol Spread  
Frame 4

Pistol  
Frame 1Pistol  
Frame 2Pistol  
Frame 3Pistol  
Frame 4

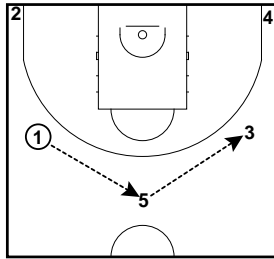


# 5 Out Series

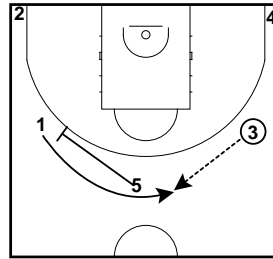
5 Away  
Frame 1



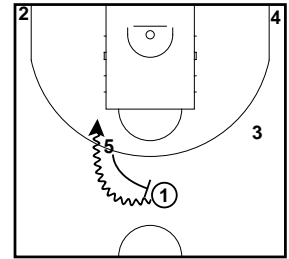
5 Away  
Frame 2



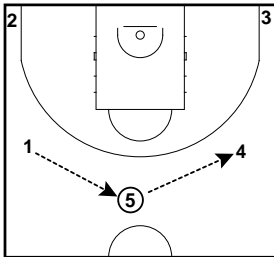
5 Away  
Frame 3



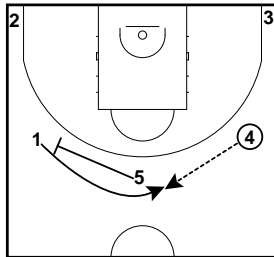
5 Away  
Frame 4



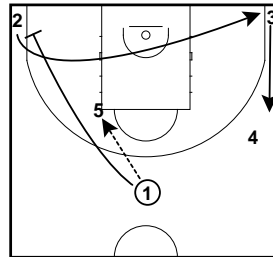
5 Away PINCH  
Frame 1



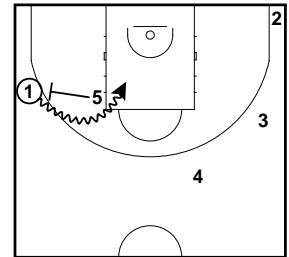
5 Away PINCH  
Frame 2



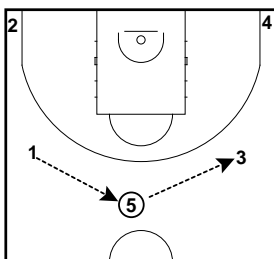
5 Away PINCH  
Frame 3



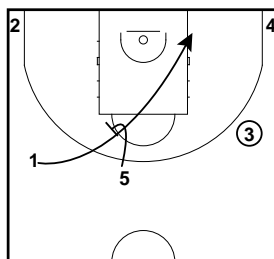
5 Away PINCH  
Frame 4



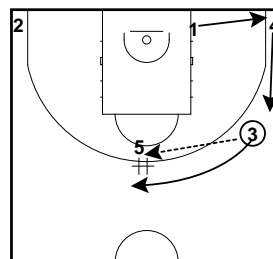
5 Rub  
Frame 1



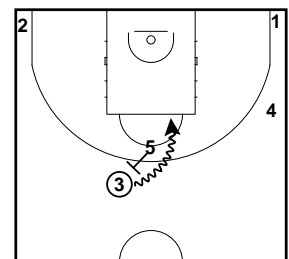
5 Rub  
Frame 2



5 Rub  
Frame 3



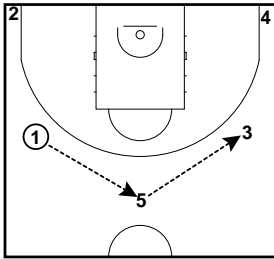
5 Rub  
Frame 4



# 5 Out Series

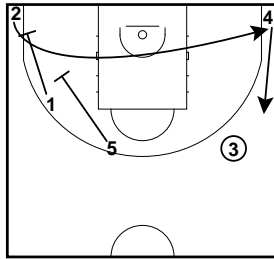
5 Swing

Frame 1



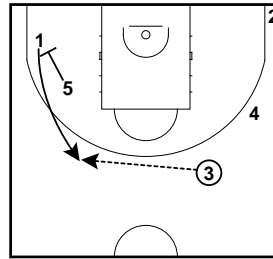
5 Swing

Frame 2



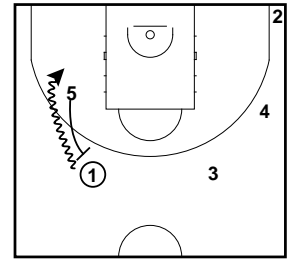
5 Swing

Frame 3



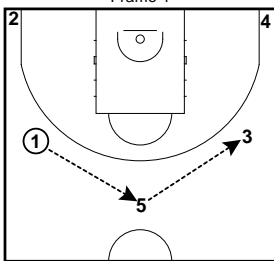
5 Swing

Frame 4



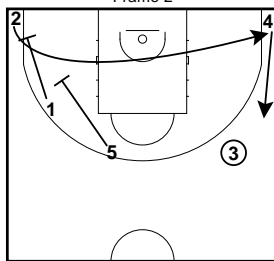
5 Swing Pitch

Frame 1



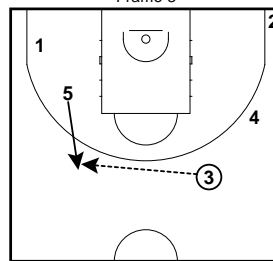
5 Swing Pitch

Frame 2



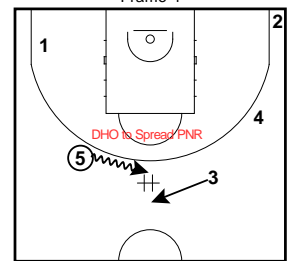
5 Swing Pitch

Frame 3



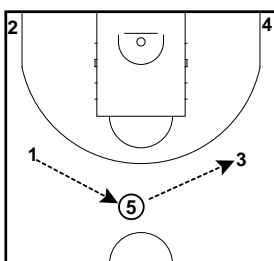
5 Swing Pitch

Frame 4



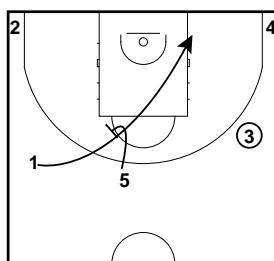
5 Rub Pistol

Frame 1



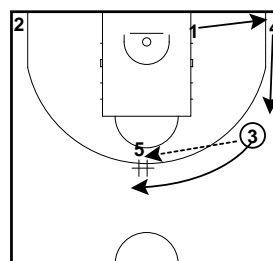
5 Rub Pistol

Frame 2



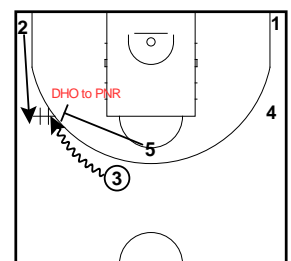
5 Rub Pistol

Frame 3



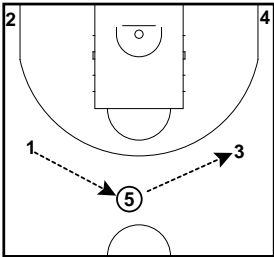
5 Rub Pistol

Frame 4

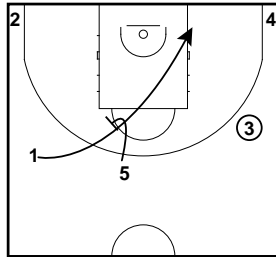


# 5 Out Series

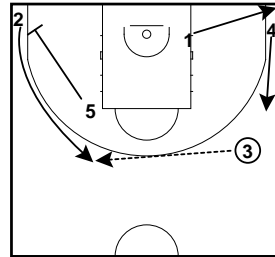
5 Pindown  
Frame 1



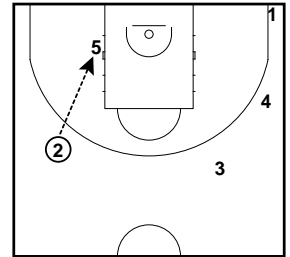
5 Pindown  
Frame 2



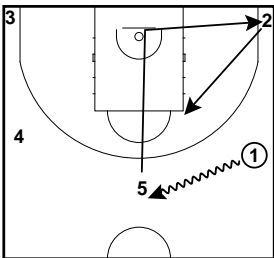
5 Pindown  
Frame 3



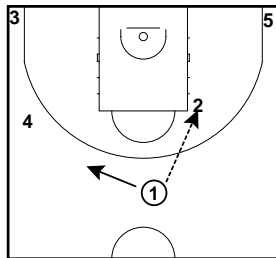
5 Pindown  
Frame 4



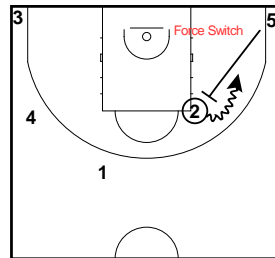
5 Pinch Rub  
Frame 1



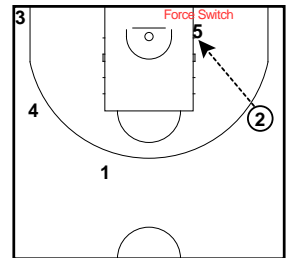
5 Pinch Rub  
Frame 2



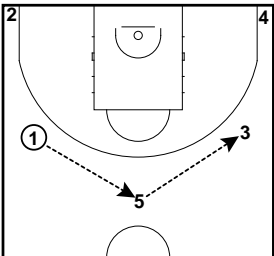
5 Pinch Rub  
Frame 3



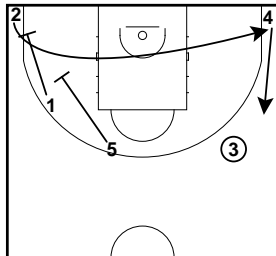
5 Pinch Rub  
Frame 4



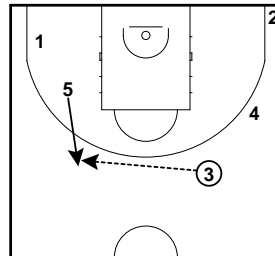
5 Pitch  
Frame 1



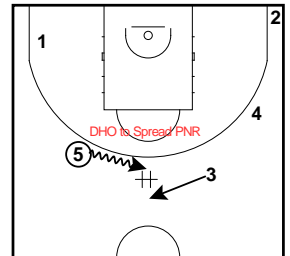
5 Pitch  
Frame 2



5 Pitch  
Frame 3

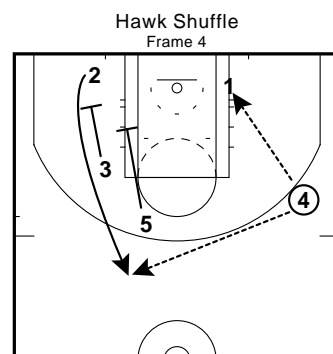
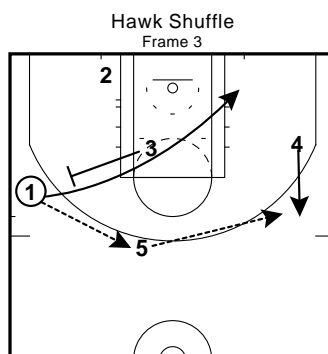
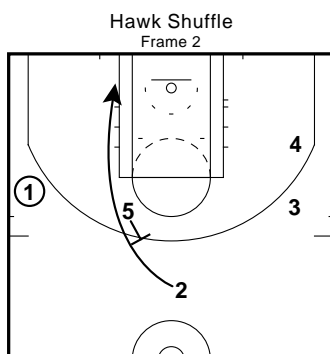
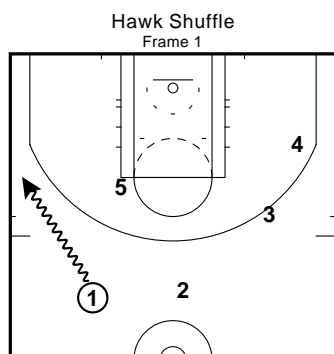
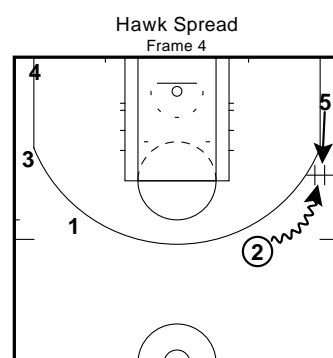
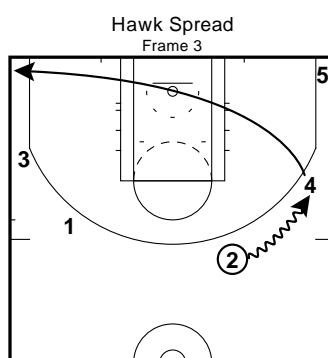
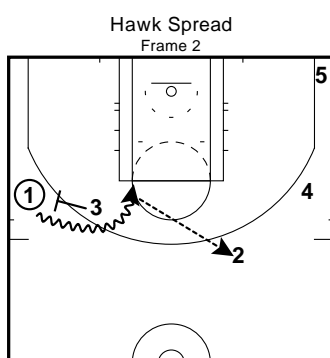
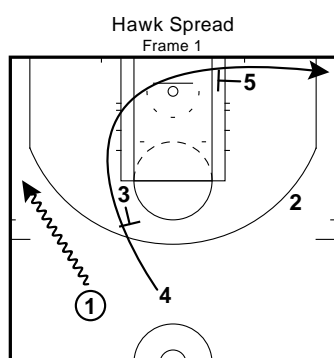
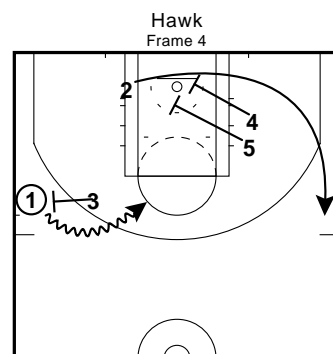
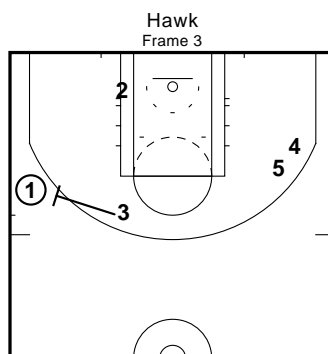
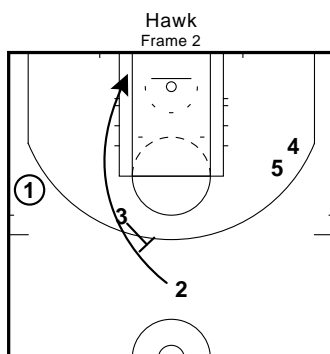
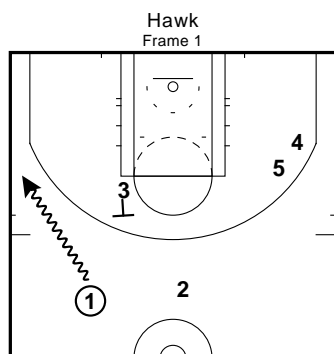


5 Pitch  
Frame 4





# Hawk Series

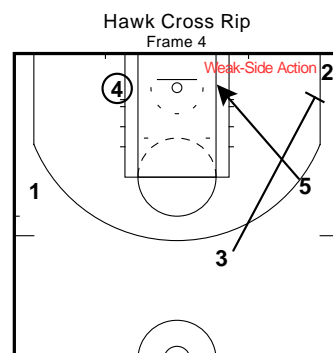
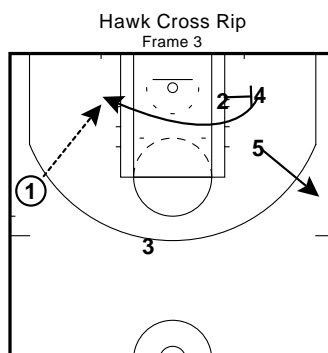
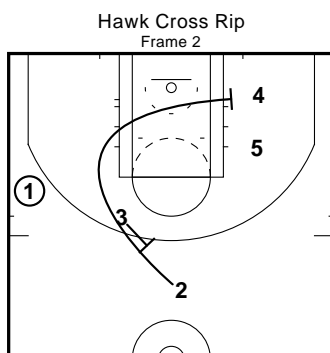
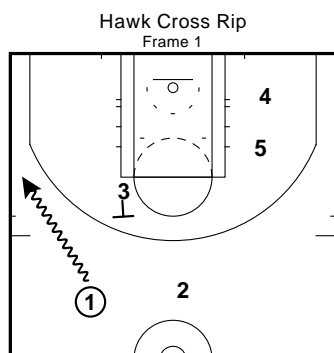


1 Dribbles to wing

5 sets a UCLA screen on 2. 5 pops to receive the ball from 1.

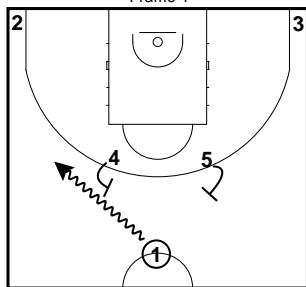
5 reverses the ball to 4. 1 will Shuffle cut off the Screen from 1.

3 and 5 will set a Double Staggered Screen for 2



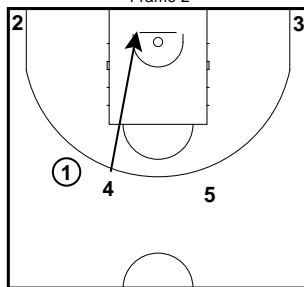
# Horns Series

Horns Double High  
Frame 1



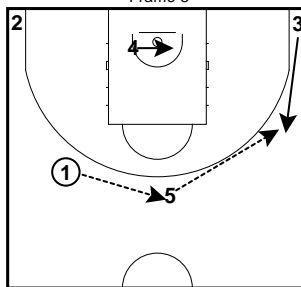
1 can use the high screen from 4 or 5. The screener rolls to the basket. The other Big pops to 3 to create high/low action.

Horns Double High  
Frame 2



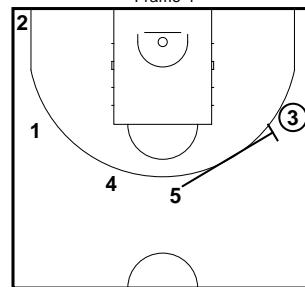
1 looks to pass to 4 who is isolated in the post.

Horns Double High  
Frame 3



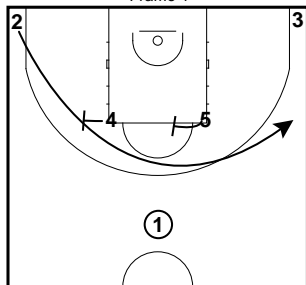
If 4 is not open 1 reverses the ball to 5 who looks to pass to 4 in High/Low Action.

Horns Double High  
Frame 4



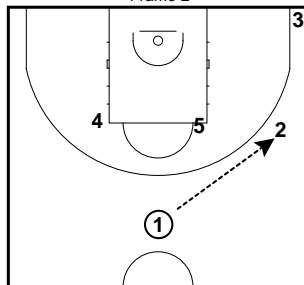
5 reverses the ball to 3. 3 Looks for shot or looks to pass to 4 in the low post.

Horns Iverson  
Frame 1



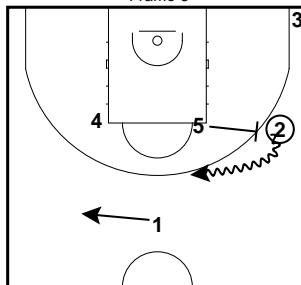
2 Iverson cuts off screens from 4 and 5

Horns Iverson  
Frame 2



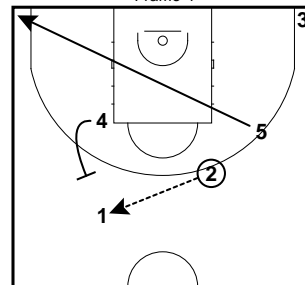
1 passes to 2 and spaces lane line extended deep outside the 3pt line

Horns Iverson  
Frame 3



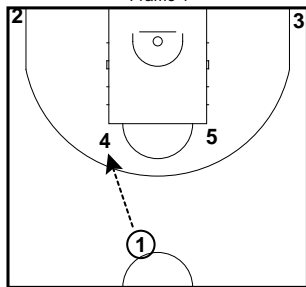
5 sets a side ball-screen for 2. 2 Attacks the screen with 2 dribbles and passes to 1

Horns Iverson  
Frame 4

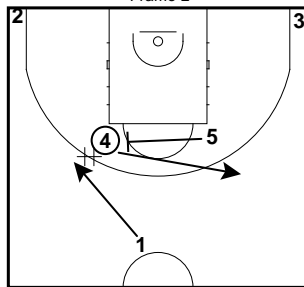


5 rolls hard to the basket looking for the ...

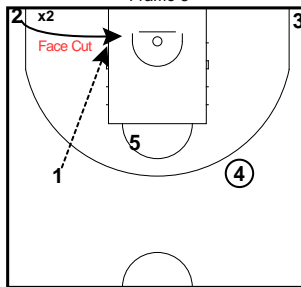
Horns Face  
Frame 1



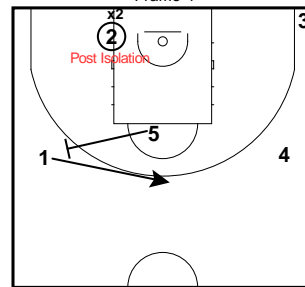
Horns Face  
Frame 2



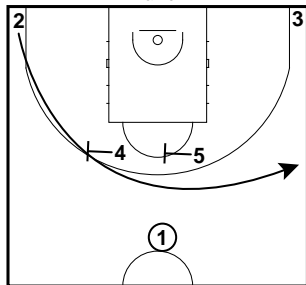
Horns Face  
Frame 3



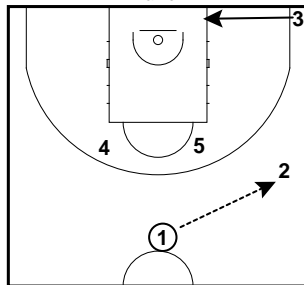
Horns Face  
Frame 4



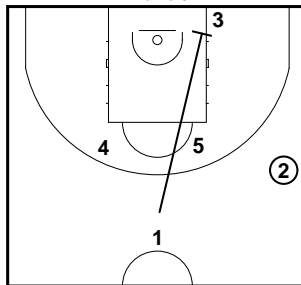
Horns Iverson Elevator  
Frame 1



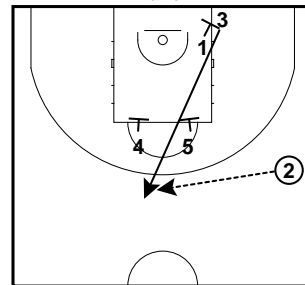
Horns Iverson Elevator  
Frame 2



Horns Iverson Elevator  
Frame 3

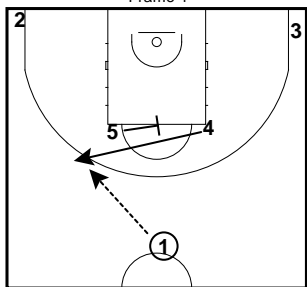


Horns Iverson Elevator  
Frame 4

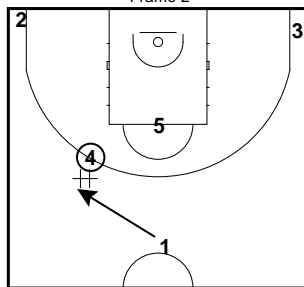


# Horns Series

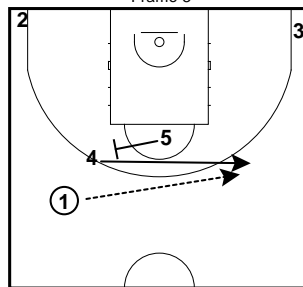
Horns Iverson Pistol  
Frame 1



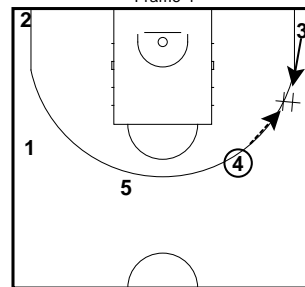
Horns Iverson Pistol  
Frame 2



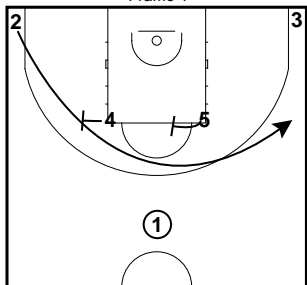
Horns Iverson Pistol  
Frame 3



Horns Iverson Pistol  
Frame 4

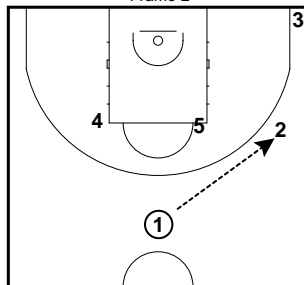


Horns Iverson Cross Rip  
Frame 1



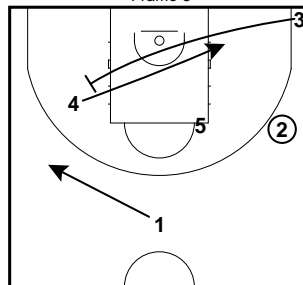
2 Iverson cuts off screens from 4 and 5

Horns Iverson Cross Rip  
Frame 2



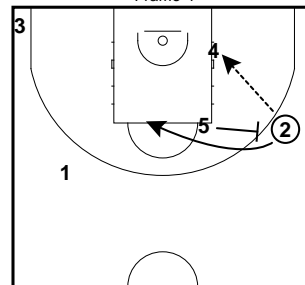
1 passes to 2 and spaces lane line extended deep outside the 3pt line

Horns Iverson Cross Rip  
Frame 3



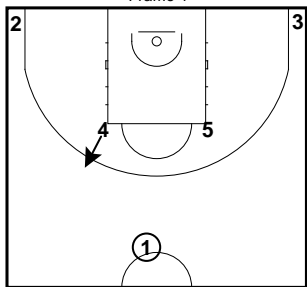
1 Passes to 2 and spaces weakside. On the flight on the pass 3 sprints to set and Cross Screen for 4.

Horns Iverson Cross Rip  
Frame 4

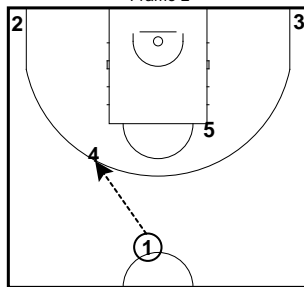


2 looks to pass to 4 for the 1 on 1 isolation. If 2 doesn't pass to 4 then 5 sets a Side PNR and the two Bigs Roll and Replace.

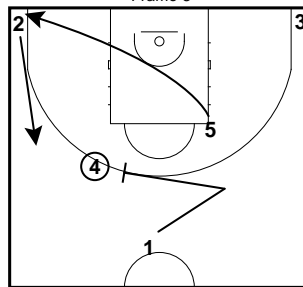
Horns 21 Clear  
Frame 1



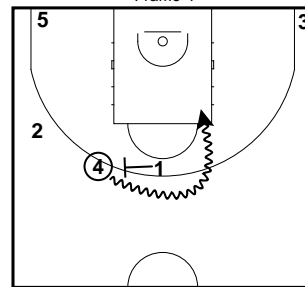
Horns 21 Clear  
Frame 2



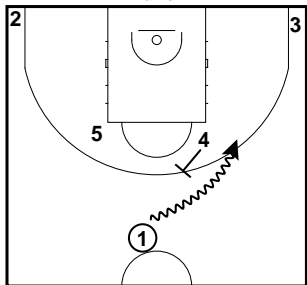
Horns 21 Clear  
Frame 3



Horns 21 Clear  
Frame 4

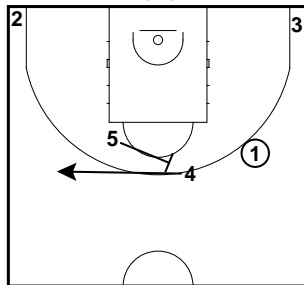


Horns Flare  
Frame 1



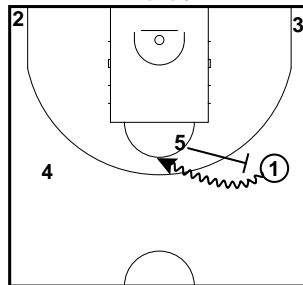
1 dribbles off 5

Horns Flare  
Frame 2



4 sets a flare screen for 5. 1 Passes to 5 coming off the flare-screen or hits the screener

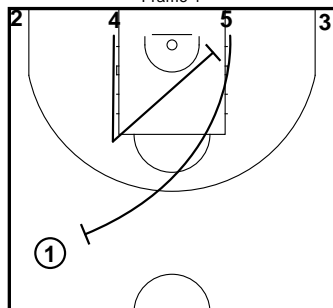
Horns Flare  
Frame 3





# Ball-Screen Plays

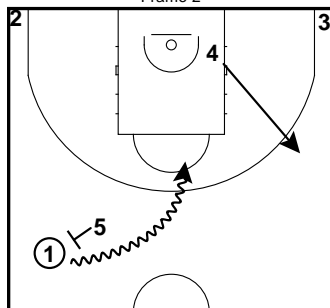
45 Down PNR  
Frame 1



Set starts in 1 - 4 Low. Ball-side big sprints to free-throw line then turns and down-screens for 5.

The reason for the big on big screen is to make the defense arrive late to help on the High Pick and Roll.

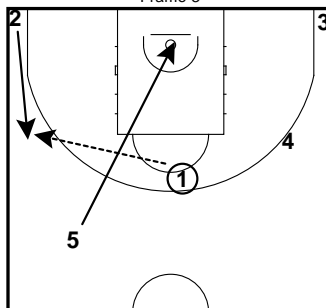
45 Down PNR  
Frame 2



4 spaces behind the 3pt line. We are now in Spread Pick and Roll meaning all 4 players are spaces behind the 3.

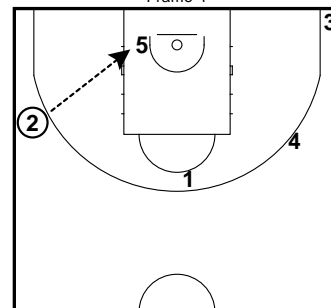
1 looks attacks and looks to create and playmake for the team. 5 hard rolls to the basket.

45 Down PNR  
Frame 3



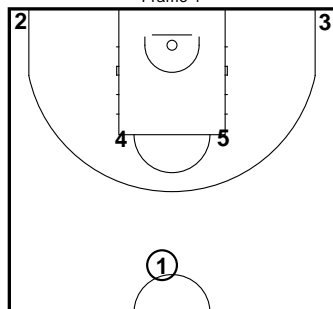
Anytime we have 3 players on the strong side of a Pick and Roll we must always have back-action. Back Action is when the big rolls and the strong side wing lifts behind the roll man. The wing will either have a shot or a dump in to the big for a layup or deep post position.

45 Down PNR  
Frame 4

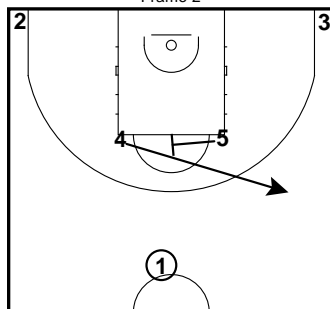


If does not have a shot he dumps the ball in to 5

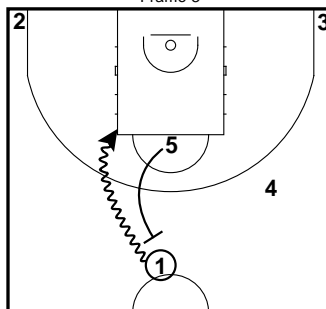
Horns Spread  
Frame 1



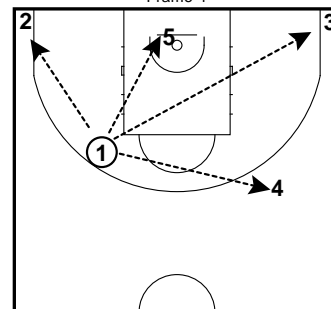
Horns Spread  
Frame 2



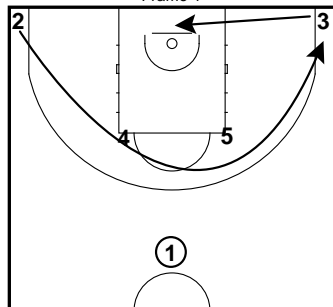
Horns Spread  
Frame 3



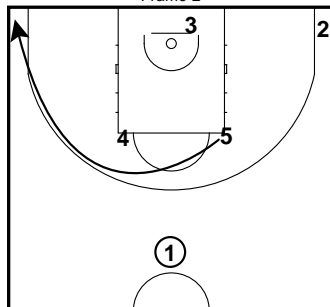
Horns Spread  
Frame 4



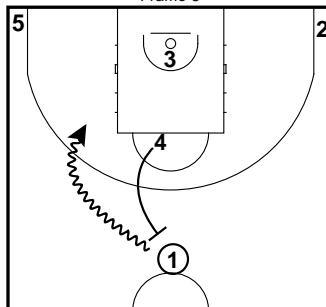
Horns Iverson Spain  
Frame 1



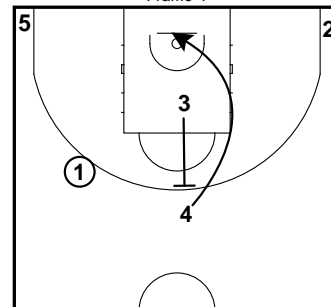
Horns Iverson Spain  
Frame 2



Horns Iverson Spain  
Frame 3

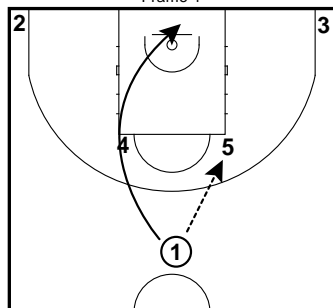


Horns Iverson Spain  
Frame 4



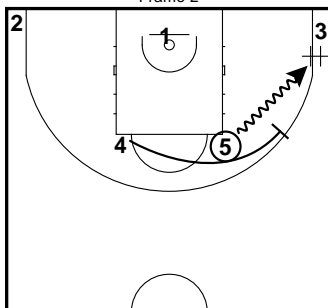
# Ball-Screen Plays

Horns Spain  
Frame 1



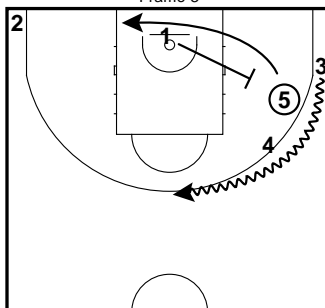
1 Passes to 5. 4 sets a back-screen for 1

Horns Spain  
Frame 2



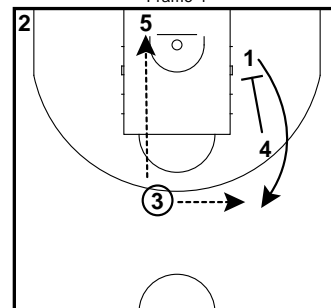
5 executes a DHO with 3. 4 follows and sets a double ball-screen with 5

Horns Spain  
Frame 3



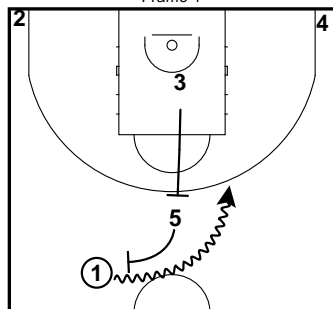
3 comes off the DHO. 1 screens the ball-screener. 3 looks for 5 for the quick layup or deep seal.

Horns Spain  
Frame 4



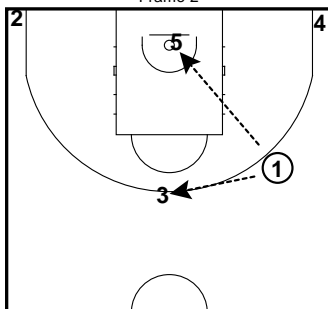
4 Down-Screens for 1 and they play a two man game

25 Spain PNR  
Frame 1



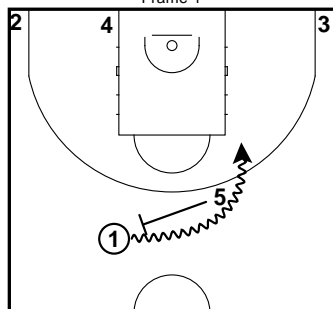
This play is Screen the Screener action. 5 sets a High/Mid PNR for 1. The 1 looks to attack using the screen. 3 sprints and sets a Back-Screen on 5. 5 Dives to the basket and 3 looks to space behind 3.

25 Spain PNR  
Frame 2



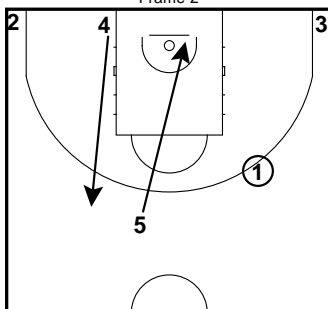
1 will look to attack or has the option to pass to 5 or 3.

High/Mid PNR  
Frame 1



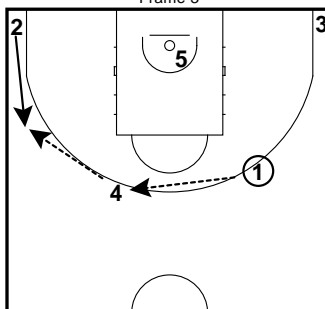
5 sets a High/Mid Ball-Screen on 1

High/Mid PNR  
Frame 2



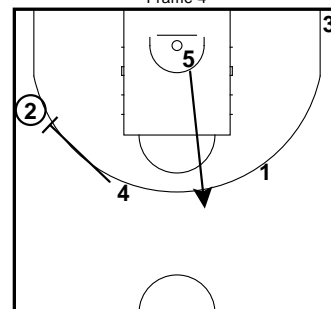
1 looks to attack using the Ball-Screen. 5 and 4 execute a roll and replace

High/Mid PNR  
Frame 3



1 reverses the ball and 4 looks for High/Low action with 5.

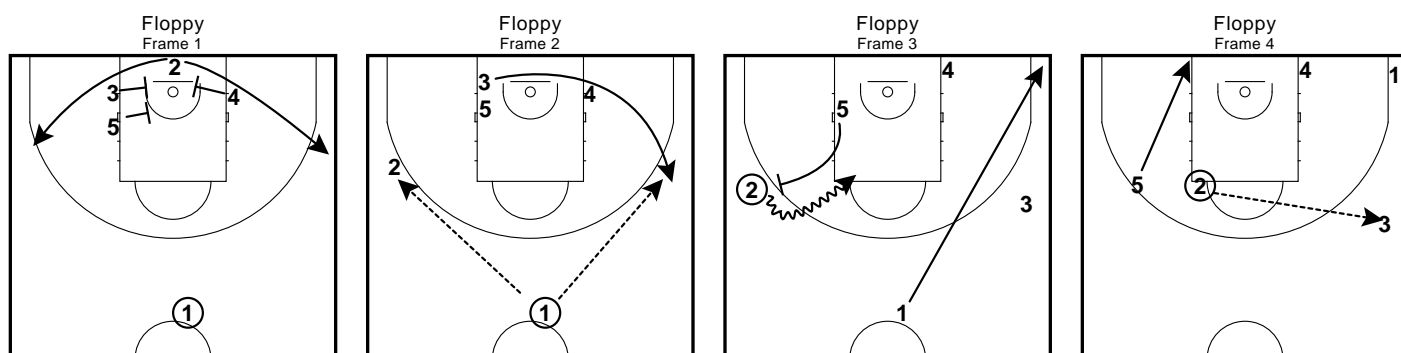
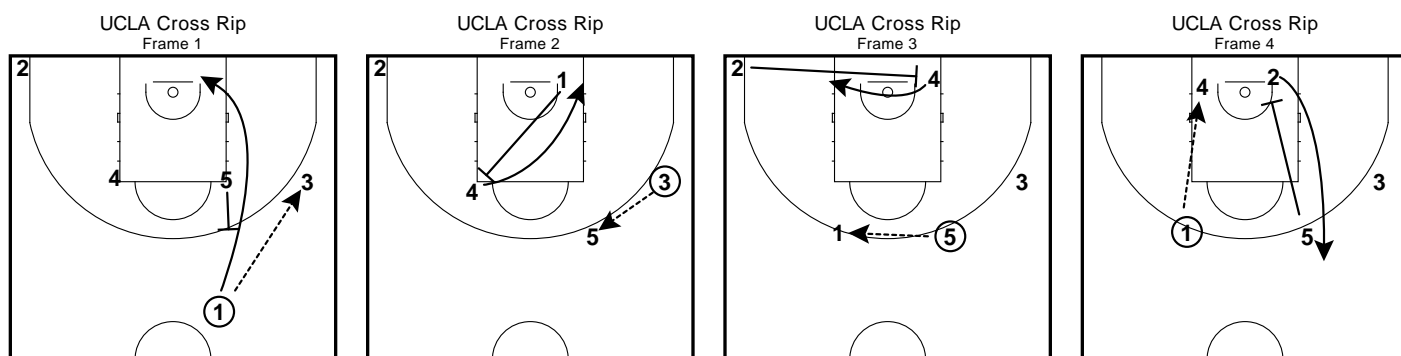
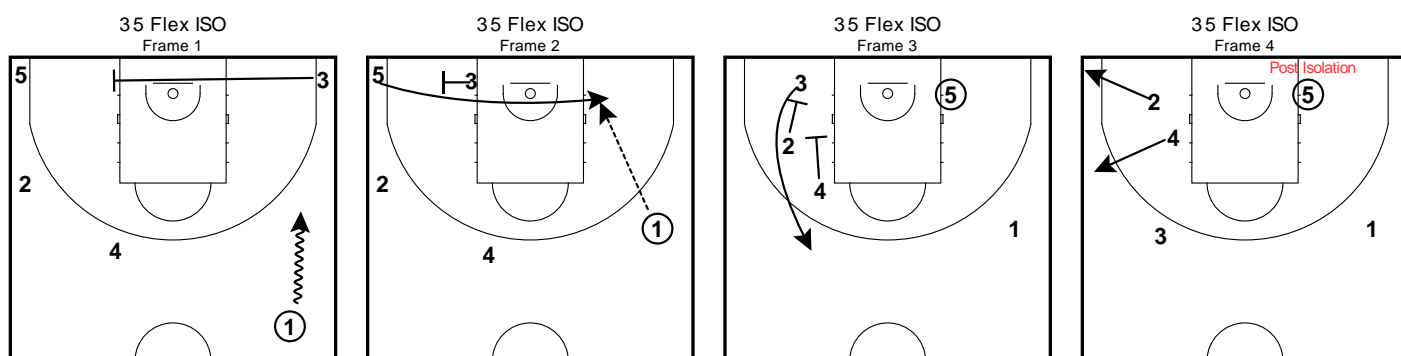
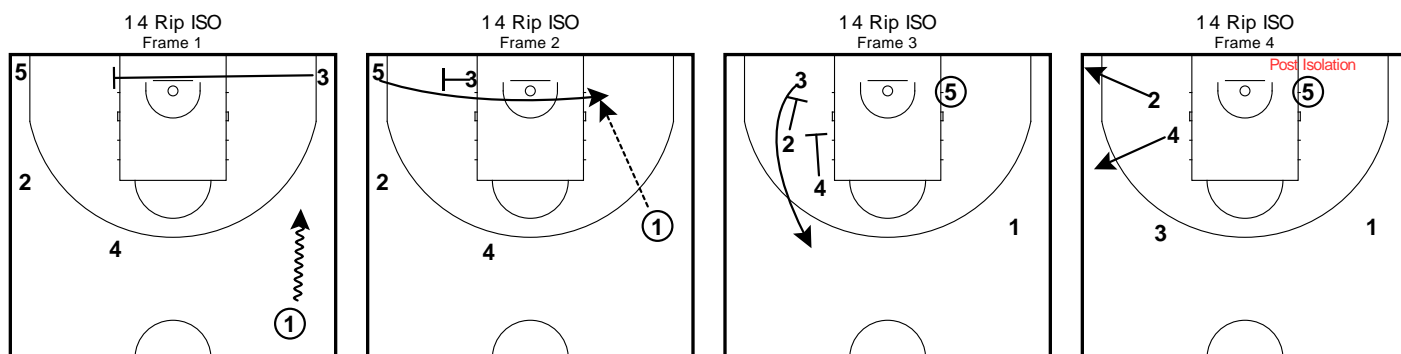
High/Mid PNR  
Frame 4



4 then reverses to the ball to 2 and sprints into a Side Ball-Screen. 4 and 5 execute a roll and replace



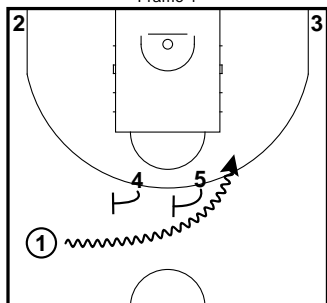
# Isolation Plays





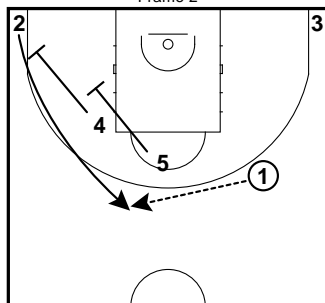
# ATO Sets

Drag Circles  
Frame 1



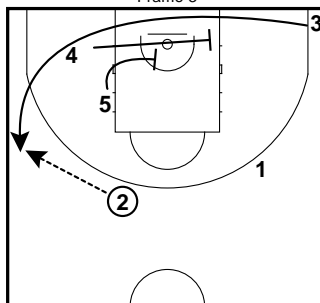
1 Dribbles off double ball-screen of 4 and 5.

Drag Circles  
Frame 2



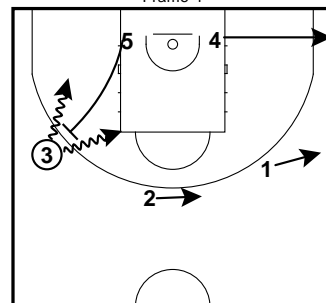
4 and 5 set a staggered screen for 2 and 1 passes to 2

Drag Circles  
Frame 3



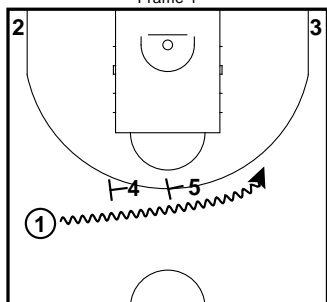
1 passes to 2. 4 and 5 set another set of staggered screens on the baseline for 3.

Drag Circles  
Frame 4

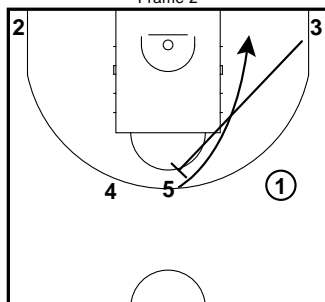


If 3 is not open for shot the 5 man can either post or sprint into a Side PNR and we will flow into our Spread PNR Offense.

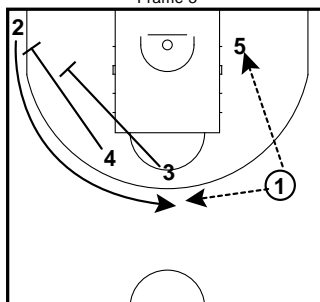
Drag Rip  
Frame 1



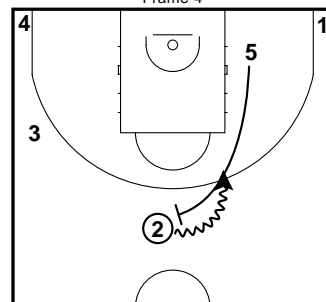
Drag Rip  
Frame 2



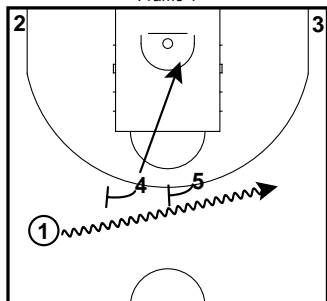
Drag Rip  
Frame 3



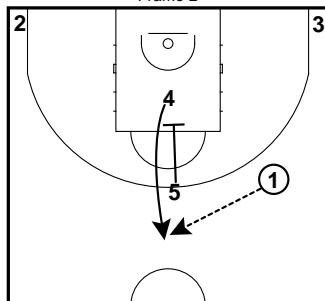
Drag Rip  
Frame 4



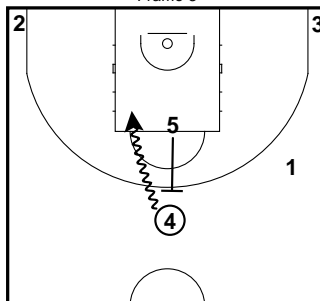
Drag 45  
Frame 1



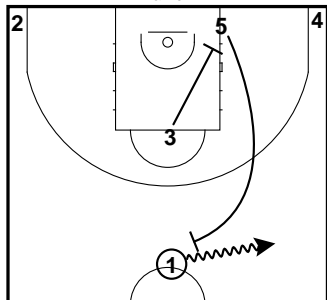
Drag 45  
Frame 2



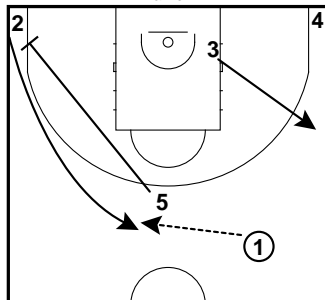
Drag 45  
Frame 3



Veer Pindown  
Frame 1

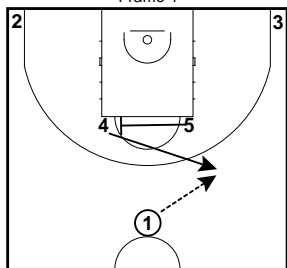


Veer Pindown  
Frame 2

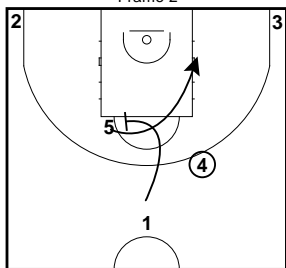


# ATO Sets

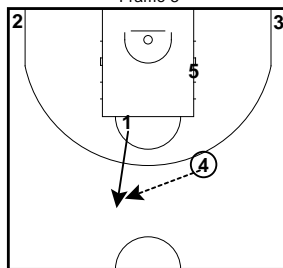
Elevator Misdirection  
Frame 1



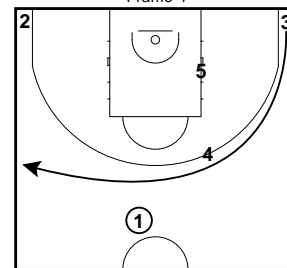
Elevator Misdirection  
Frame 2



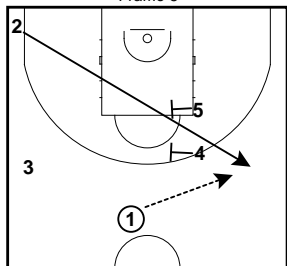
Elevator Misdirection  
Frame 3



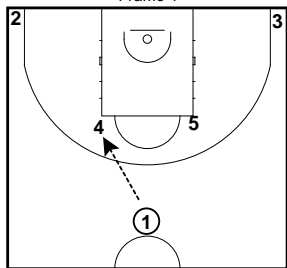
Elevator Misdirection  
Frame 4



Elevator Misdirection  
Frame 5

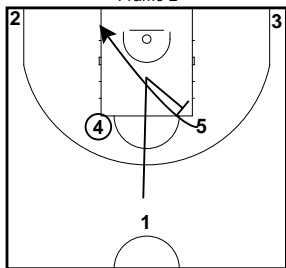


Power  
Frame 1



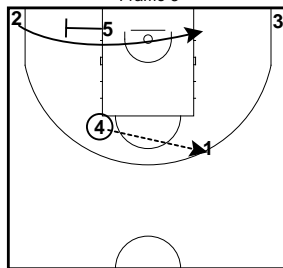
1 Passes to 4

Power  
Frame 2



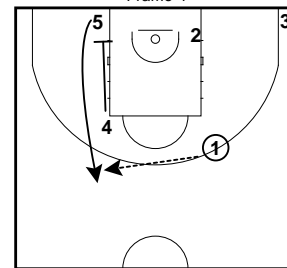
1 sprints down the middle of the lane ...

Power  
Frame 3



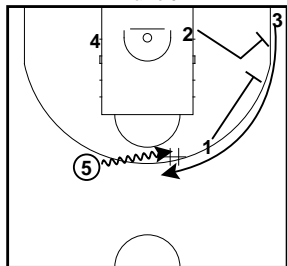
4 reverses the ball to 1. 5 Sets a Flex-Screen for 2. We are looking for 2 for the easy lay-up or deep seal for a 1 on 1 Isolation. If 2 does not get the ball he clears out a step outside the lane.

Power  
Frame 4



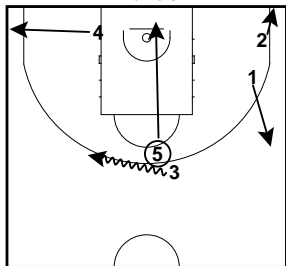
4 Down-Screens for 5. 1 Passes to 5

Power  
Frame 5



2 and 1 set a Double Staggered Screen for 3. On the move 5 Hard dribbles and at 3 and executes a Dribble Hand-Off.

Power  
Frame 6

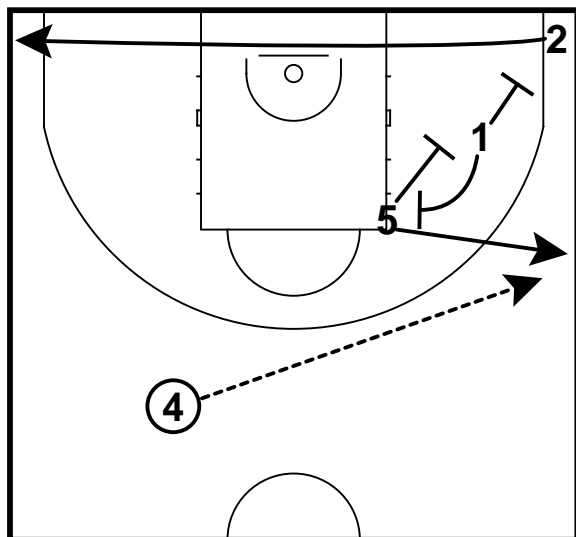


5 must hard roll to the basket!! We are now in Spread Pick and Roll. Every player should be spaced outside 3. If you can't shoot 3's space at least 16 feet from the basket.



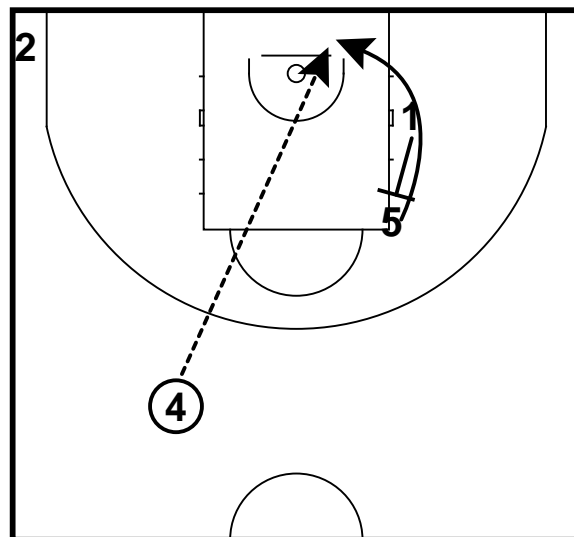
# Counters to Sets

Swing Twist  
Frame 1



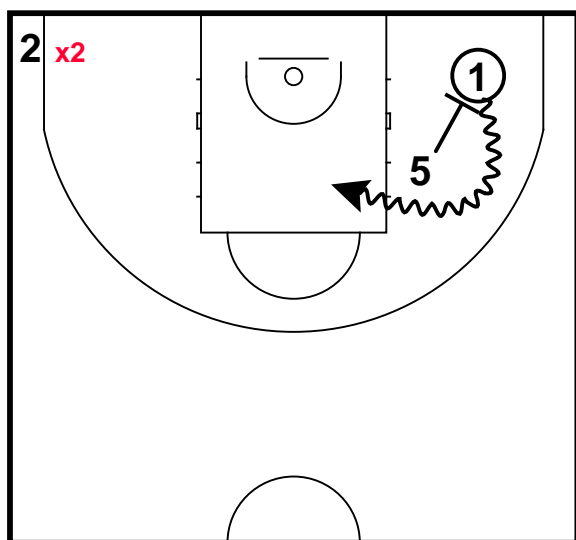
This is a counter in our Swing Action. After 2 uses the screen or rejects the screen 1 will set a Flare-Screen on 5 for the open 3.

Swing Punch  
Frame 1



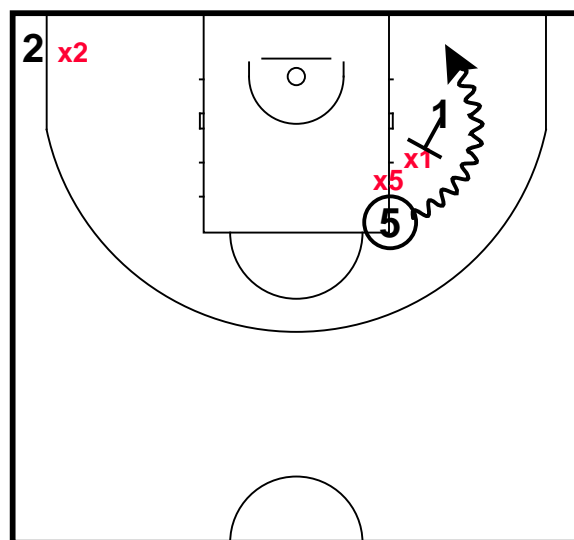
This is a counter in our Swing Action. After 2 uses the screen or rejects the screen 1 will set a Back-Screen on 5 for the lob. If the Lob is not open 1 pops and 5 ducks in for the Low post Isolation

Logo  
Frame 1



Logo is another wrinkle in our LOW series. Logo is a PNR Concept that will force a switch/mismatch will deep dribble penetration. 5 will pass to 1 who posts up short corner. 5 will follow the pass to a PNR and 1 will look to get in the lane or lob the ball to 5.

Low Rub  
Frame 1

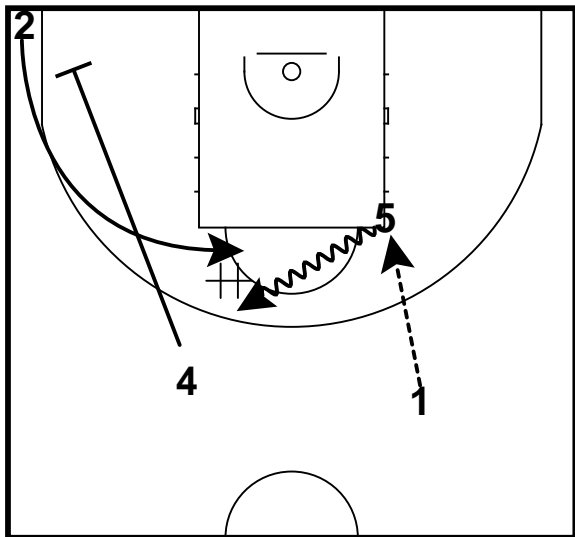


Rub is used when defenses are Top Blocking or Aggressively switching. This action is used in our Low option of Corner. After 2 uses the Screen or goes back door 1 will sprint and set a screen on x5 and x1. The 5 man will look to attack and Play-make.



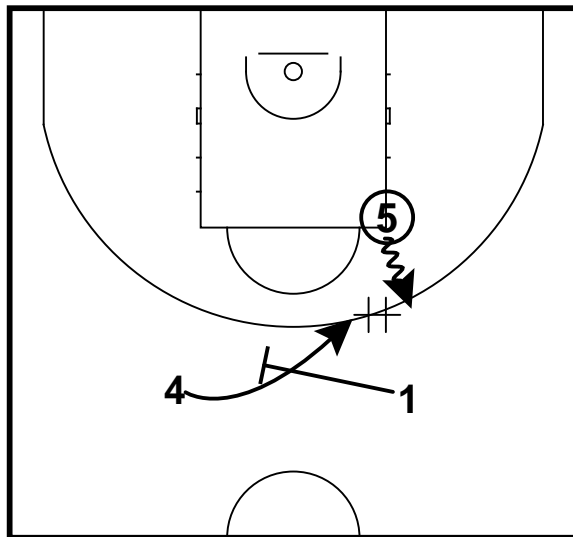
# Counters to Sets

Weak  
Frame 1



1 passes to 5 and spaces to the strong side. 4 sets a Pin-Down screen for 2. 2 will sprint off the screen to receive a DHO from 5. We are now in Spread PNR.

High Jungle  
Frame 1



1 Passes to High-Post and Screens for 4. 4 will sprint off the screen and receive a DHO from 5. This is a ISO for 4 to shot or attack off the dribble.